



0. Quantum  
Compiler

I. Quantum  
Information

II. Quantum Control

III. Local Control

Conclusions &  
Outlook

## Quantum Computing as an Engineering Problem: An Optimal-Control-Based Quantum Compiler

Thomas Schulte-Herbrüggen

Technical University Munich, TUM

Seminar “Pearls in Computer Science”, TUM, April 2007

# Motivation: Control in Quantum Technology

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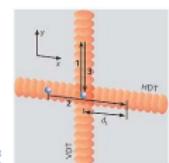
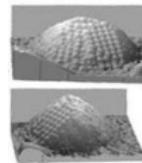
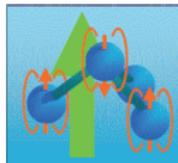
*We are currently in the midst of a second quantum revolution.  
The first quantum revolution gave us new rules that govern  
physical reality. The second quantum revolution will take these  
rules and use them to develop new technologies.* DOWLING & MILBURN, 2003

## ■ economy

currently some 30% of the GNP of industrial states  
depend on quantum effects (transistor, laser)

## ■ technology ahead

quantum & nano-technology rely on **quantum control**  
(solid-state devices, spintronics–NMR–EPR, quantum dots, ion-traps)



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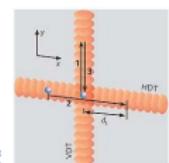
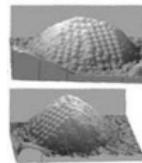
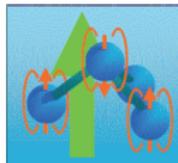
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# Classical Compiler

## Compilation into Machine Code

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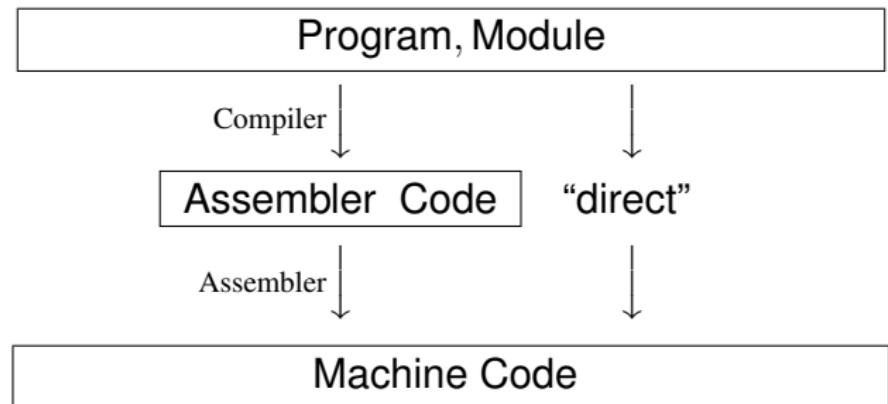
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### ■ Classical Compilation



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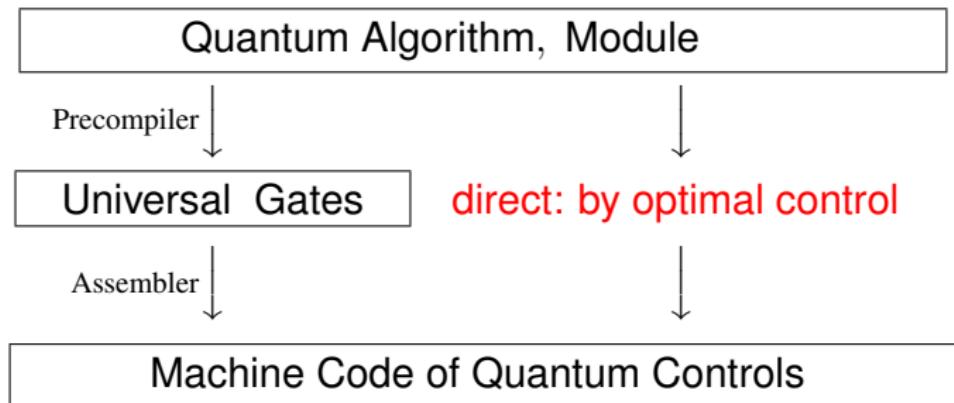
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### ■ Quantum Compilation: a Control Problem



crucial for quantum machine code:  
has to be timeoptimal or decoherence protected

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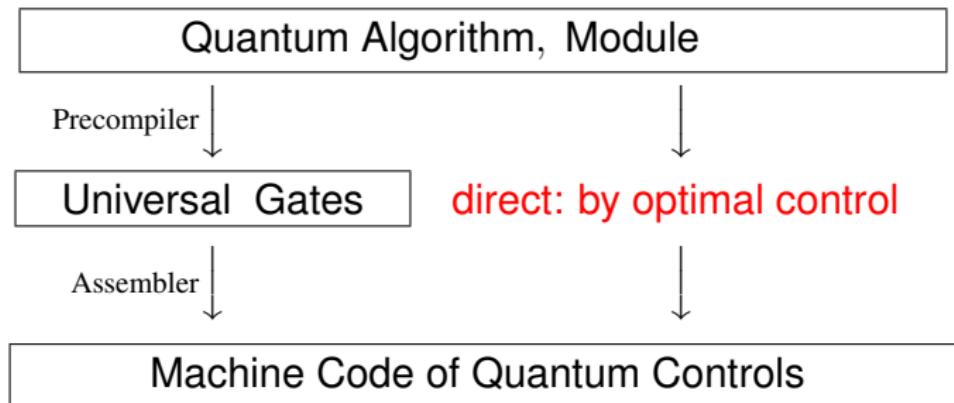
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# Outline

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- 1 Quantum Compilation**
- 2 First Glimpses into the Quantum World**
  - Quantum Basics
  - Quantum Computing
- 3 Quantum Compilation by Optimal Control**
  - Principles and Tasks
  - Gradient-Flow Algorithms
  - Timeoptimal Control
  - Decoherence Control
- 4 Local Control**
- 5 Conclusions & Outlook**



# What is Special with Quantum Systems?

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Fascinating Fact: unparalleled in classical physics

## Theorem

*Generically, a multi-partite quantum system contains more information than is accessible from piecing together the information of its components.*

## Corollary

*"The total is more than the sum of its constituent pieces."*



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# Quantum Systems – Basic Notions and Notations: “Qubits”

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- 1 **representation:** *pure* quantum states are represented by vectors, e.g. in a two-level system  
 $|0\rangle := \begin{pmatrix} 1 \\ 0 \end{pmatrix} \in \mathbb{C}^2$  and  $|1\rangle := \begin{pmatrix} 0 \\ 1 \end{pmatrix} \in \mathbb{C}^2$
- 2 **superposition:** linear combinations give new states  
 $\cos \phi |0\rangle + \sin \phi |1\rangle$
- 3 **composition:** take tensor product of constituents  
 $|01\rangle := \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = (0, 1, 0, 0)^t \in \mathbb{C}^4$
- 4 the state space forms a **Hilbert space**,  
in which the basis  $\{|0\rangle, |1\rangle\}$  is orthonormal  
 $\langle 0|1\rangle = \langle 0|1\rangle = 0$  (where  $\langle 0| := (10)$ )  
 $\langle 0|0\rangle = \langle 1|1\rangle = 1$  (note  $|0\rangle\langle 0| := (10)^t(10) = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$ )
- 5 **general quantum states:** combine dyadic products

$$\rho = \sum_{ij} \lambda_{ij} |\psi_i\rangle\langle\psi_j|$$

with  $\lambda_{ij} = \lambda_{ji}^*$  and  $\text{tr } \rho = \sum_j \lambda_{jj} = 1$  and  $\rho \geq 0$



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# Information Content of Quantum Systems

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## Example

Consider the Bell state  $|\Phi\rangle := \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$ :

$$\rho_{ab} = |\Phi\rangle\langle\Phi| = \frac{1}{2}(|00\rangle + |11\rangle)(\langle 00| + \langle 11|) \quad (\text{total info})$$

$$\begin{aligned}\rho_a &= \text{tr}_b |\Phi\rangle\langle\Phi| && (\text{local info a}) \\&= \frac{1}{2} \text{tr}_b (|00\rangle\langle 00| + |00\rangle\langle 11| + |11\rangle\langle 00| + |11\rangle\langle 11|) \\&= \frac{1}{2} (|0\rangle\langle 0|_a \langle 0|_b + |0\rangle\langle 1|_a \langle 1|_b + |1\rangle\langle 0|_a \langle 0|_b + |1\rangle\langle 1|_a \langle 1|_b) \\&= \frac{1}{2} (|0\rangle\langle 0|_a + |1\rangle\langle 1|_a) \\&= \frac{1}{2} \mathbf{1}_a\end{aligned}$$

$$\rho_b = \text{tr}_a |\Phi\rangle\langle\Phi| = \frac{1}{2} \mathbf{1}_b \quad (\text{local info b})$$



# Quantum Information:

"The Total is More than the Sum of its Constituent Pieces"

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## Proof (simplification).

The Example is generic: compare its information content

- 1  $\rho_{ab} = \rho_{ab}^2$  contains *all information about total system*;
- 2  $\rho_{a(b)}$  contains all information about *subsystems a(b)*;
- 3 reconstruction  $\rho'_{ab} := \rho_a \otimes \rho_b \neq \rho_{ab}^2$  puts together *all information accessible from both local subsystems*; this is generically less than in  $\rho_{ab}$ .





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**Remark:** The reconstruction  $\rho'_{ab} = \rho_a \otimes \rho_b = \frac{1}{4} \mathbb{1}$  is *diagonal*, whereas the original  $\rho_{ab} = \sum_{\mu\nu} \lambda_{\mu\nu} (|a_\mu\rangle\langle a_\nu| \otimes |b_\mu\rangle\langle b_\nu|)$  contained *off-diagonal* terms. The **coherent phase relation** between the local constituents cannot be reconstructed *a posteriori* from *local* pieces of information.



# Quantum Information: Entanglement

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## Definition (Pure-State Entanglement)

An  $n$ -party pure quantum state that can be written as a tensor product

$$|\psi\rangle = |\psi_1\rangle \otimes |\psi_2\rangle \otimes \cdots \otimes |\psi_n\rangle$$

is called **product state**. If it cannot, it is called **entangled**.

## Corollary

*Product states contain no more than local information, while entangled states comprise more information than locally reconstructable.*



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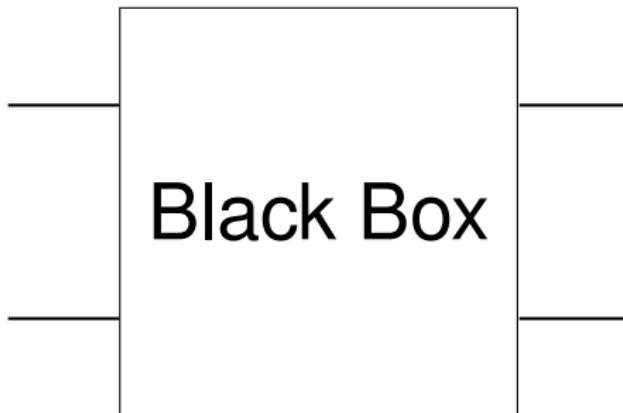
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Principle: for cracking a black box in one shot

- input : product of superpositions
- output: superposition of products (entangled)





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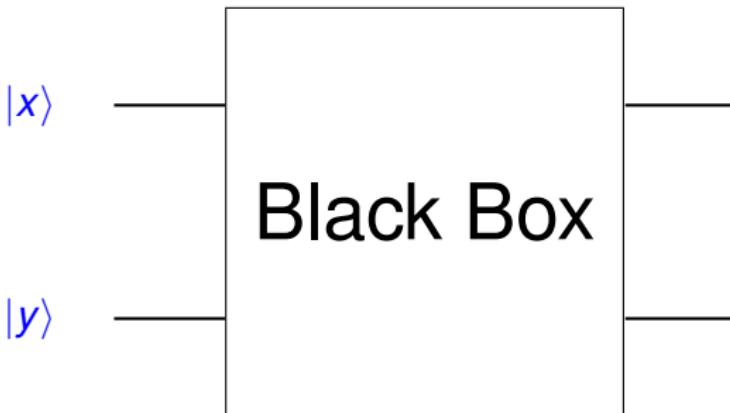
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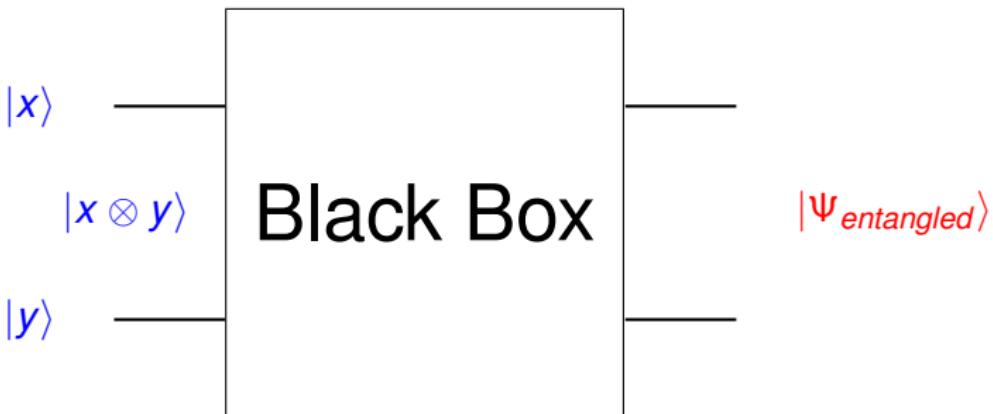
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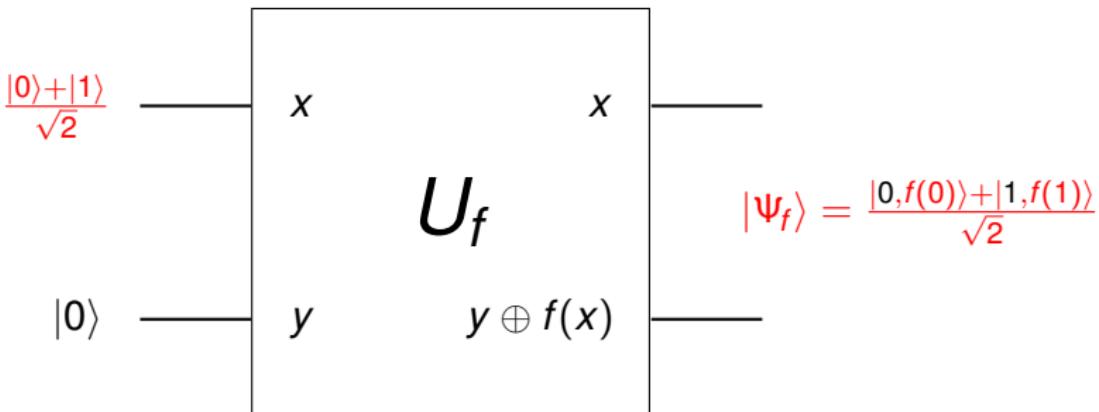
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Principle: for cracking a black box in one shot

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- output: superposition of products (**entangled**)



## Example



superposition of  $|0\rangle, |1\rangle \mapsto$  superposition of  $f(0), f(1)$

$f(0) = f(1)$  ('constant')  $\Rightarrow$  output 'product state'

$f(0) \neq f(1)$  ('balanced')  $\Rightarrow$  output 'entangled state'



# Hadamard's Gate

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■ Auxiliary Single-Qubit Gate  $H$  :

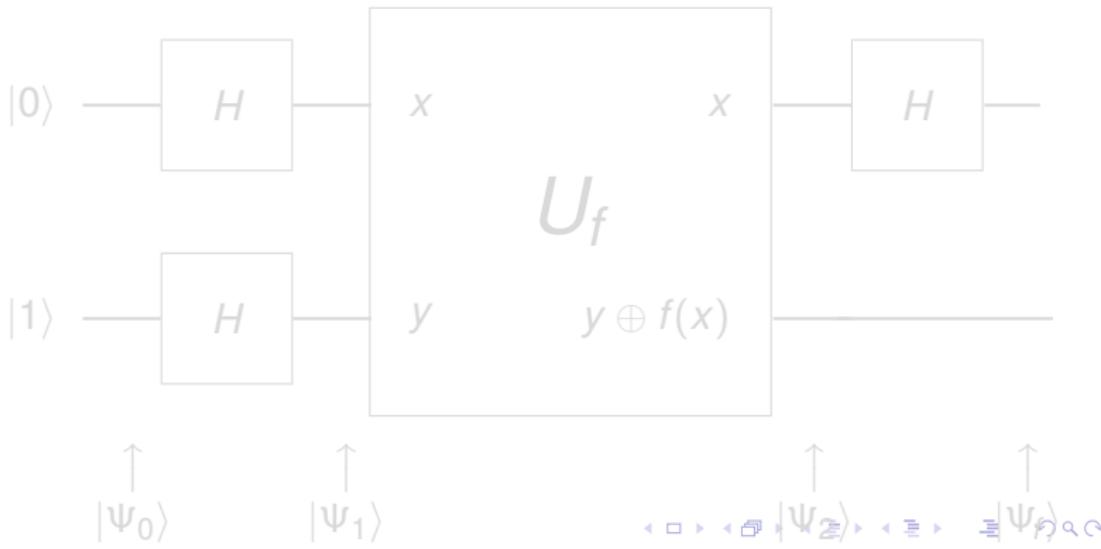
$$|0\rangle \xrightarrow{H} \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad (\text{symmetric})$$

$$|1\rangle \xrightarrow{H} \frac{|0\rangle - |1\rangle}{\sqrt{2}} \quad (\text{anti-symmetric})$$

$$\text{thus } H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

# Deutsch's Algorithm

- Task: Decide whether **unknown** ‘black-box function’  
 $f : \{0, 1\} \rightarrow \{0, 1\}$  with  $x \mapsto f(x)$   
is **constant**:  $f(0) = f(1)$ , or **balanced**:  $f(0) \neq f(1)$ .

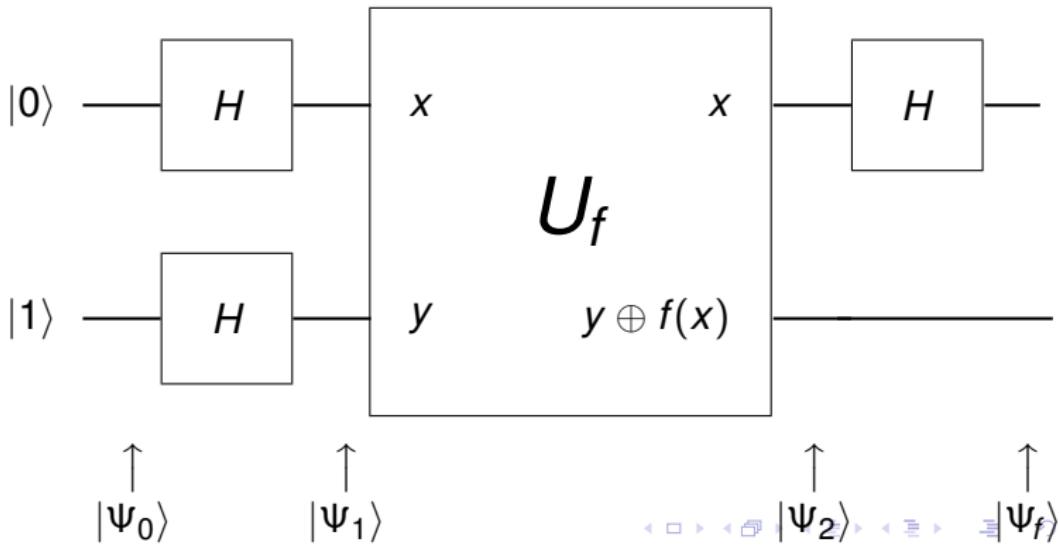


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# Deutsch's Algorithm, Ctd

$$\blacksquare |\Psi_0\rangle \xrightarrow{H_{1,2}} |\Psi_1\rangle \xrightarrow{U_f} |\Psi_2\rangle \xrightarrow{H_1} |\Psi_f\rangle$$

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$$|\Psi_0\rangle = |0\rangle_x |1\rangle_y$$

$$|\Psi_1\rangle = \frac{|0\rangle_x + |1\rangle_x}{\sqrt{2}} \quad \frac{|0\rangle_y - |1\rangle_y}{\sqrt{2}}$$

$$|\Psi_2\rangle = \begin{cases} \frac{\pm |0\rangle_x + |1\rangle_x}{\sqrt{2}} \quad \frac{|0\rangle_y - |1\rangle_y}{\sqrt{2}} & \text{for } f(0) = f(1) \\ \frac{\pm |0\rangle_x - |1\rangle_x}{\sqrt{2}} \quad \frac{|0\rangle_y - |1\rangle_y}{\sqrt{2}} & \text{for } f(0) \neq f(1) \end{cases}$$

$$|\Psi_f\rangle = \pm |f(0) \oplus f(1)\rangle_x \quad \frac{|0\rangle_y - |1\rangle_y}{\sqrt{2}}$$

**■ constant**  $f: f(0) \oplus f(1) = 0$

**■ balanced**  $f: f(0) \oplus f(1) = 1$



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$$|\Psi_f\rangle = \pm |f(0) \oplus f(1)\rangle_x \quad \frac{|0\rangle_y - |1\rangle_y}{\sqrt{2}}$$

■ **constant**  $f: f(0) \oplus f(1) = 0$

■ **balanced**  $f: f(0) \oplus f(1) = 1$



# Deutsch's Algorithm, Ctd

$$\blacksquare |\Psi_0\rangle \xrightarrow{H_{1,2}} |\Psi_1\rangle \xrightarrow{U_f} |\Psi_2\rangle \xrightarrow{H_1} |\Psi_f\rangle$$

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# Hamiltonian Dynamics: Equations of Motion

0. Quantum Compiler

I. Quantum Information

II. Quantum Control

Tasks

Gradient Algorithms

Timeoptimal Control

Decoherence Control

III. Local Control

Conclusions & Outlook

States:  $|\psi\rangle \in \mathcal{H}$ ,  $\langle\psi|\psi\rangle=1$ ; operators:  $H = H^\dagger \in \mathcal{B}(\mathcal{H})$ ,  $\rho \in \mathcal{B}(\mathcal{H})$  with  $\rho \geq 0$ ,  $\text{tr } \rho = 1$

## ■ pure quantum states: Schrödinger Equation

$$|\dot{\psi}(t)\rangle = -iH |\psi(t)\rangle$$

$$|\psi(t)\rangle = e^{-itH} |\psi(0)\rangle = \color{red}{U(t)} |\psi(0)\rangle$$

## ■ ensembles: Liouville-von Neumann Equation

$$\dot{\rho}(t) = -i[H, \rho(t)]$$

$$\rho(t) = \color{red}{U}\rho(0)\color{red}{U}^{-1}$$

Hamiltonian dynamics ‘lives’ on **unitary orbit** of initial state.

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# Hamiltonian Dynamics: Expectation Values

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Conclusions & Outlook

Expectation value of observables  $B = B^\dagger \in \mathcal{B}(\mathcal{H})$ :

- pure quantum states:

$$\langle B \rangle := \langle \psi B | \psi \rangle$$

- ensembles:

$$\text{tr}(B^\dagger \rho(t)) = \text{tr}(B^\dagger U \rho_0 U^{-1})$$



# Hamiltonian Dynamics: Expectation Values

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# Control of Hamiltonian Dynamics

0. Quantum Compiler

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Conclusions & Outlook

## ■ Bilinear Control System

$$\dot{X}(t) = \left( A + \sum_{j=1}^m u_j(t) B_j \right) X(t)$$

## ■ Hamiltonian dynamics (Schrödinger equation)

$$|\dot{\psi}(t)\rangle = -i\left(H_d + \sum_{j=1}^m u_j(t)H_j\right) |\psi(t)\rangle$$

- $H_d$ : drift term
- $H_j$ : controls
- $u_j(t)$ : control amplitudes



# Control of Hamiltonian Dynamics

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# Principles: Optimal Quantum Control

0. Quantum Compiler
I. Quantum Information
II. Quantum Control

## Tasks

Gradient Algorithms  
Timeoptimal Control  
Decoherence Control

## III. Local Control

Conclusions &  
Outlook

Scope in Optimal Control:

maximise quality function **subject to** equation of motion

Scenarios:

■ Hamiltonian dynamics

notation:  $U := e^{-itH}$ ;  $\text{Ad}_U(\cdot) := U(\cdot)U^{-1}$ ;  $\text{ad}_H(\cdot) := [H, \cdot]$

1. pure state  $\dot{|\psi\rangle} = -iH |\psi\rangle \in \mathcal{H}$
2. gate  $\dot{U} = -iH U \in \mathcal{U}(\mathcal{H})$
3. non-pure state  $\dot{\rho} = -i \text{ad}_H (\rho) \in \mathcal{B}_1(\mathcal{H})$
4. projective gate  $\dot{\text{Ad}}_U = -i \text{ad}_H \circ \text{Ad}_U \in \mathcal{U}(\mathcal{B}_1(\mathcal{H}))$

■ Master equations of dissipative dynamics

- 3'. non-pure state  $\dot{\rho} = -(i \text{ad}_H + \Gamma)(\rho)$
- 4'. **contractive** map  $\dot{\chi} = -(i \text{ad}_H + \Gamma) \circ \chi \in \mathcal{GL}(\mathcal{B}_1(\mathcal{H}))$

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# Typical Tasks in Optimal Quantum Control

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- I. Quantum Information
- II. Quantum Control

## Tasks

- Gradient Algorithms
- Timeoptimal Control
- Decoherence Control

## III. Local Control

## Conclusions & Outlook

### 1. Maximising Experimental Sensitivity:

maximise transfer amplitude  $f := |\text{tr}\{C^\dagger UAU^\dagger\}|$ ,  
subject to equation of motion

$$\dot{A} = -i\hat{H}A := -i(HA - AH)$$

Glaser, T.S.H., Sieveking, Schedletzky, Nielsen, Sørensen, Griesinger,  
*Science* **280** (1998), 421

### 2. Timeoptimal Quantum Compilation:

maximise fidelity  $\text{Re } \text{tr}\{\hat{U}_G^\dagger \hat{U}(T)\}$

subject to equation of motion  $\dot{\hat{U}}(t) = -i\hat{H} \circ \hat{U}(t)$

T.S.H., Spörl, Khaneja, Glaser, *Phys. Rev. A* **72** (2005), 042331

### 3. Quantum Compilation with Minimal Relaxative Loss:

maximise fidelity  $\text{Re } \text{tr}\{\hat{U}_G^\dagger \chi(T)\}$

subject to equation of motion (now Master Equation)

$$\dot{\chi}(t) = -(i\hat{H} + \Gamma) \circ \chi(t)$$



# Typical Tasks in Optimal Quantum Control

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# Methods of Quantum Control

## 1. Gradient Flows on Unitary Group:

0. Quantum Compiler

I. Quantum Information

II. Quantum Control

Tasks

Gradient Algorithms

Timeoptimal Control

Decoherence Control

III. Local Control

Conclusions & Outlook

### Principle: gradient flow on unitary group

#### ■ General $A, C \in \text{Mat}_n(\mathbb{C})$

set  $f(U) := \text{tr}\{UAU^\dagger C\}$ ;  $U = e^{-itH}$ ;  $A_t := UAU^\dagger$   
and  $F_1(U) := \text{Re } f(U)$ ; and  $F_2(U) := |f(U)|^2$  then

$$\text{grad-flow} \quad \dot{U} = \text{grad } F_\nu(U) \quad U = -G^{(\nu)} \quad U$$

#### ■ recursive unitary transformations

$$U_{k+1}^{(\nu)} = e^{-\alpha_k^{(\nu)} G_k^{(\nu)}} U_k^{(\nu)} \quad \text{till} \quad \|G_{k+1}^{(\nu)}\|_2 \rightarrow 0$$

Science 280 (1998), 421 and J. Global Optim. 23 (2002), 283



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# Examples of Quantum Control

## 1. Maximising Experimental Sensitivity:

■ find  $r_C(A)$  by gradient flow on unitary group

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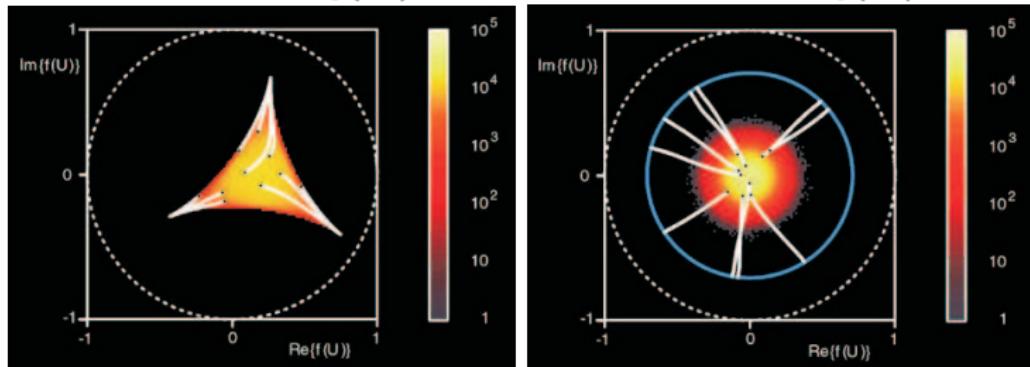
Decoherence Control

III. Local Control

Conclusions & Outlook

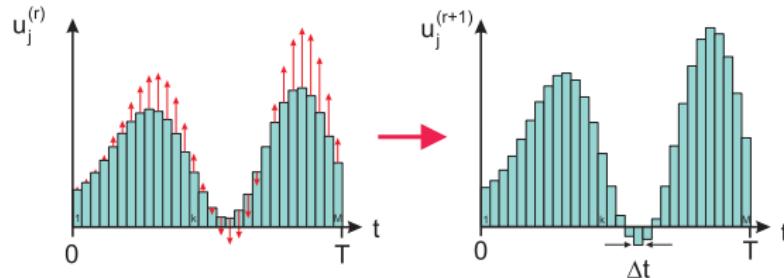
$$A, C \in \text{Mat}_3(\mathbb{C})$$

$$A, C \in \text{Mat}_8(\mathbb{C})$$



Glaser, T.S.H., Sieveking, Schedletzky, Nielsen, Sørensen, Griesinger,  
Science 280 (1998), 421

### ■ Gradient Ascent Algorithm GRAPE



*J. Magn. Reson.* **172** (2005), 296 and *Phys. Rev. A* **72** (2005), 042331

- 0. Quantum Compiler
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### Generation of Unitary Operators

$$\begin{aligned} U(0) &= 1 \\ \dot{U} &= -i H U \end{aligned}$$

U(T)

# Examples of Quantum Control

## 2. Realising Quantum Gates in Minimal Time

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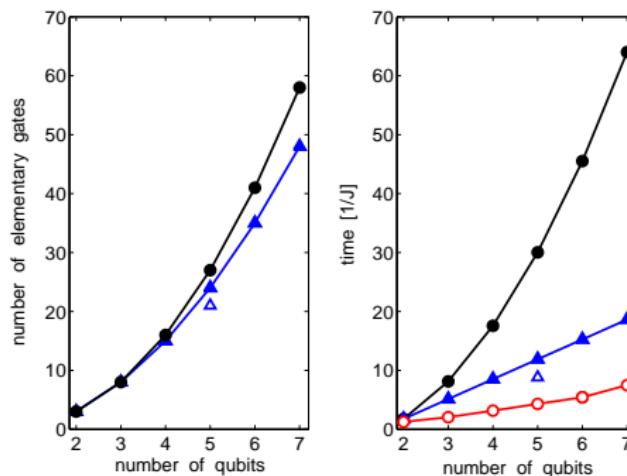
Decoherence Control

III. Local Control

Conclusions & Outlook

Goal: *time complexity* of QFT on linear spin chain for

- Shor's algorithm
- all algorithms of (abelian) *hidden subgroup* type



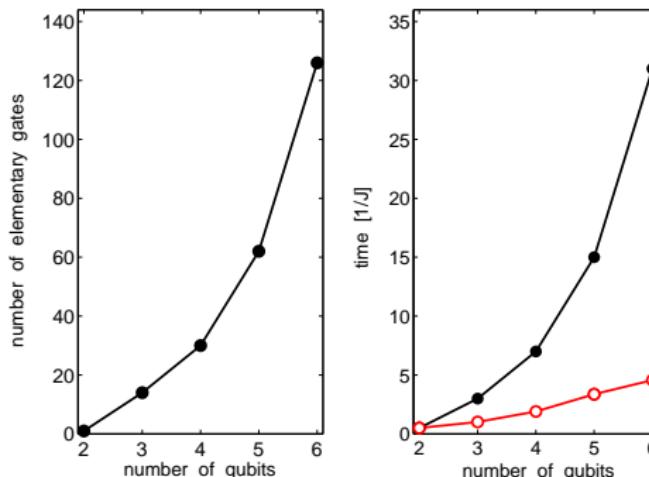
⇒ timeopt. QFT: **some 3 times faster** than fastest current standard-gate decompositions

# Examples of Quantum Control

## 2. Realising Quantum Gates in Minimal Time

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Goal: *time complexity* of  $C^n\text{NOT}$  as module in  
■ Quantum Error Correction



⇒ timeopt.  $C^n\text{NOT}$ : **quadratically faster** than fastest current standard-gate decomposition

# Examples of Quantum Control

## 2. Realising Quantum Gates in Minimal Time

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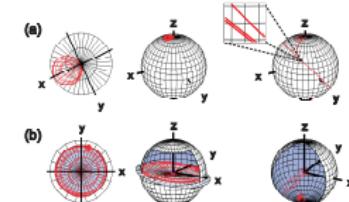
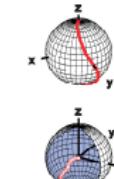
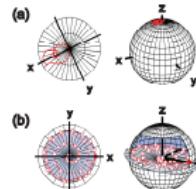
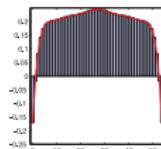
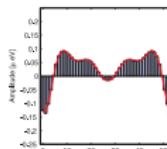
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Conclusions &  
Outlook



⇒ timeopt. CNOT: some 5 times faster than NEC group

- Quality  $q := F e^{-\tau_{\text{op}}/\tau_Q}$

$$\text{so } 1 - q = 1 - 0.999999999 e^{-55\text{ps}/10\text{ns}} = 0.0055$$

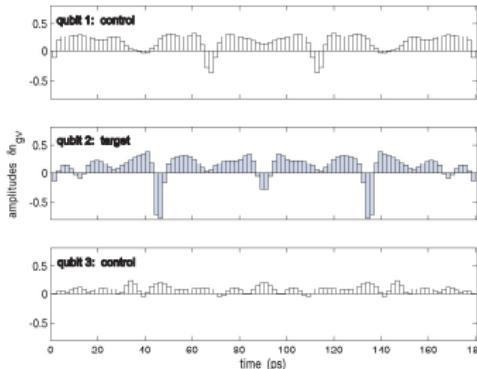
$$(\text{NEC: } 1 - q = 1 - 0.4188 e^{-250\text{ps}/10\text{ns}} = 0.5917)$$

# Examples of Quantum Control

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Goal: TOFFOLI gate on 3 linearly coupled charge qubits



13 times faster than NEC

■ error rates cut by two orders of magnitude ( $T_2 \simeq 10$  ns):

1 direct gate by optimal control

$$1 - q = 1 - 0.99999 e^{-180\text{ps}/10\text{ns}} = 0.0178$$

2 by 9 CNOT's from optimal control

$$1 - q = 1 - (0.99999999) e^{-55\text{ps}/10\text{ns}}^9 = 0.0483$$

3 by 9 CNOT's under pioneering controls

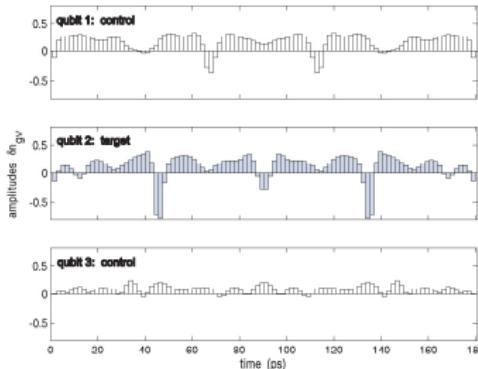
$$1 - q = 1 - (0.4188 e^{-250\text{ps}/10\text{ns}})^9 = 0.9997$$

# Examples of Quantum Control

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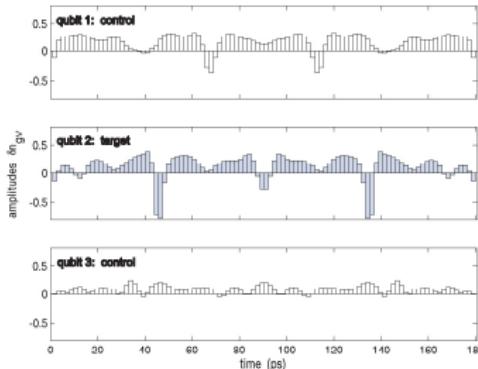
$$1 - q = 1 - (0.4188 e^{-250\text{ps}/10\text{ns}})^9 = 0.9997$$

# Examples of Quantum Control

## 2. Realising Quantum Gates in Minimal Time

0. Quantum Compiler
I. Quantum Information
II. Quantum Control
Tasks
Gradient Algorithms
Timeoptimal Control
Decoherence Control
III. Local Control
Conclusions & Outlook

Goal: TOFFOLI gate on 3 linearly coupled charge qubits



13 times faster than NEC

- error rates cut by two orders of magnitude ( $T_2 \simeq 10$  ns):
  - 1 direct gate by optimal control
$$1 - q = 1 - 0.99999 e^{-180\text{ps}/10\text{ns}} = 0.0178$$
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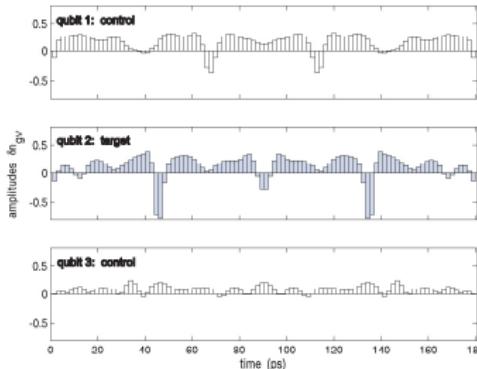


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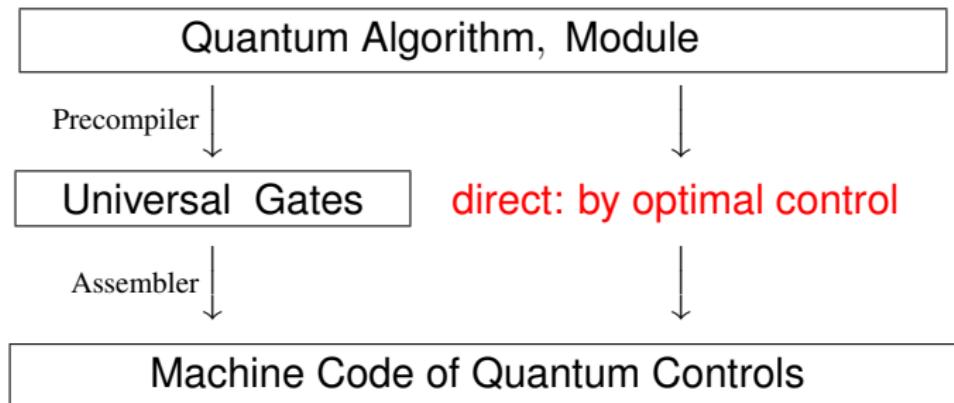
Timeoptimal Control

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Conclusions & Outlook

### ■ Quantum Compilation: a Control Problem



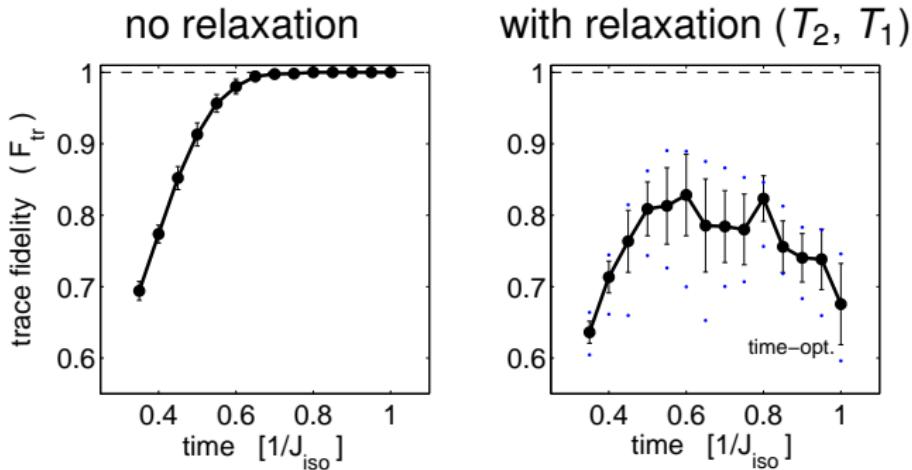
crucial for **quantum** machine code:  
has to be **timeoptimal** or **decoherence protected**

# Examples of Quantum Control

## 3. Decoherence Control: Results of System II

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### ■ System-II: driving **outside** slowly-relaxing subspace



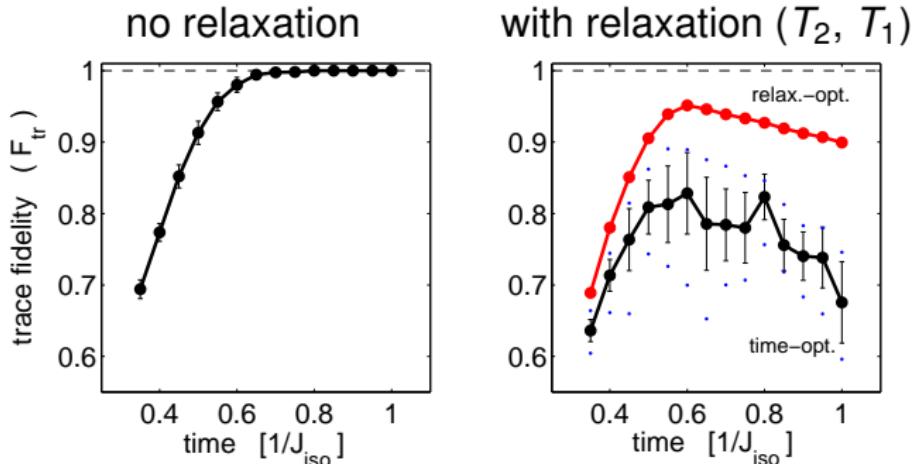
- mean of 15 time-optimised pulse sequences
- dissipation affects sequences differently

# Examples of Quantum Control

## 3. Decoherence Control: Results of System II

■ **System-II:** driving **outside** slowly-relaxing subspace

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- mean of 15 time-optimised pulse sequences
- dissipation affects sequences differently
- relaxation-optimised: **systematic substantial gain**

# Examples of Quantum Control

## 3. Realising Quantum Gates with Minimal Relaxation

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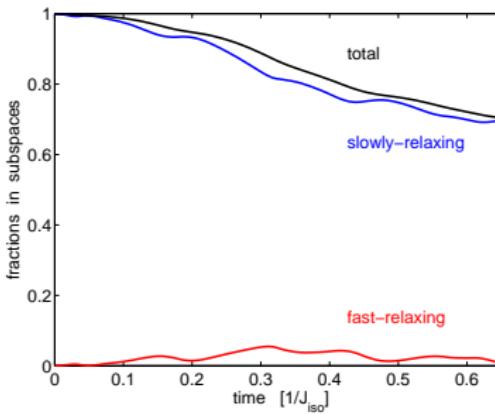
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### CNOT under **System-II**: Projection into Subspaces

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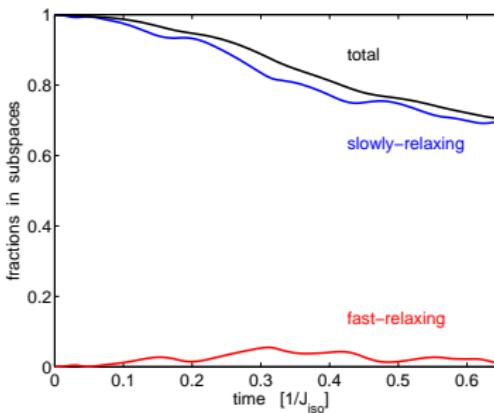
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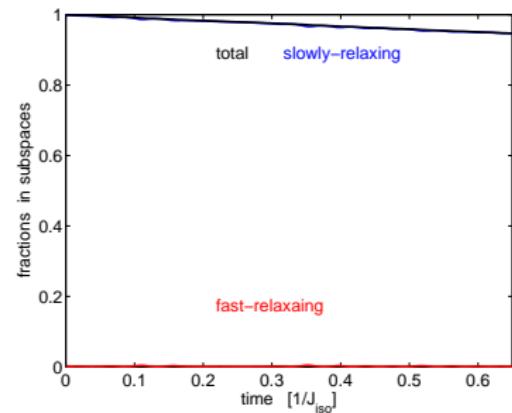
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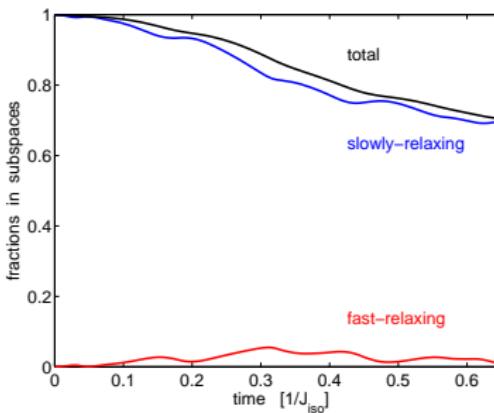
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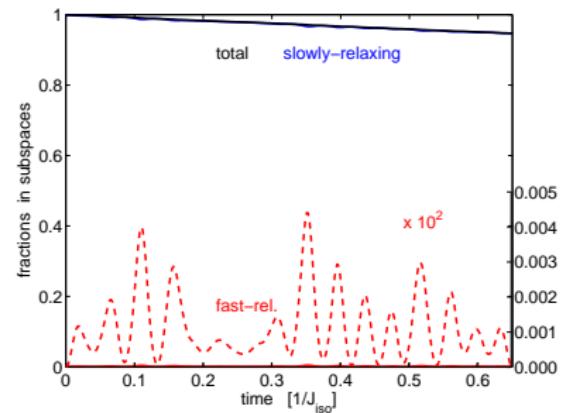
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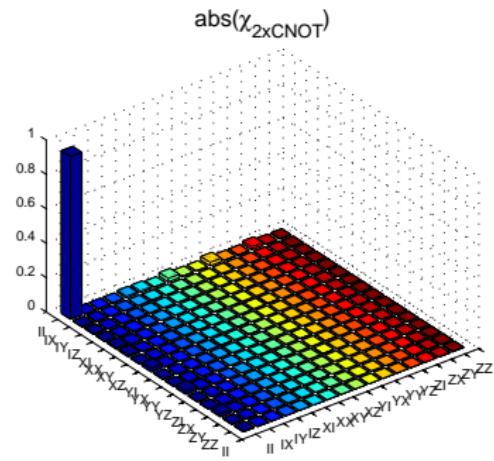
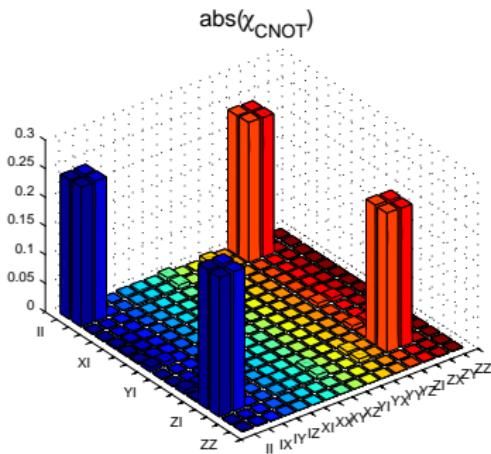


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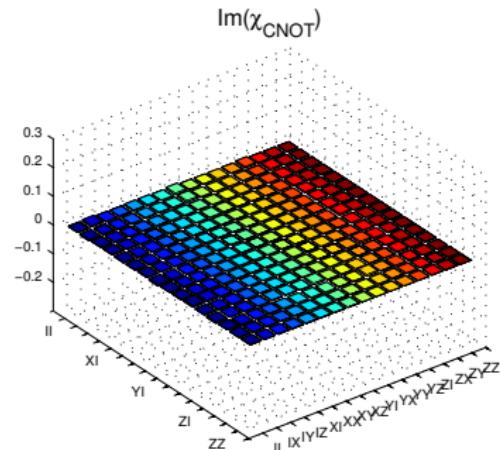
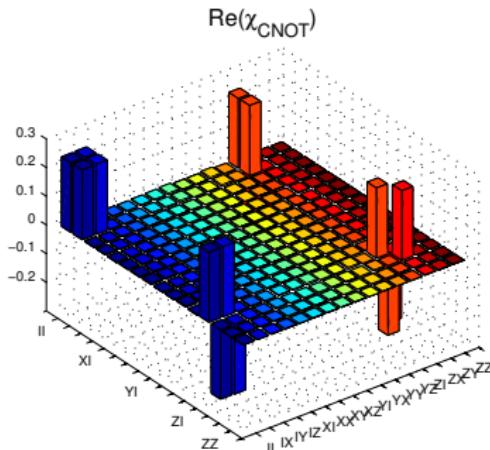
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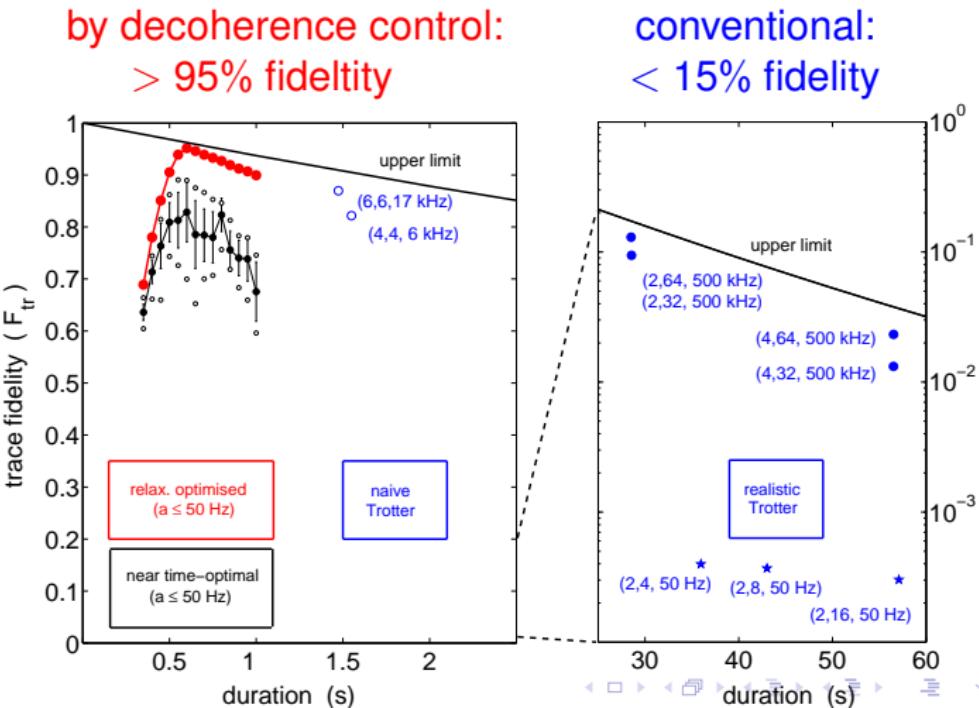
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## ■ CNOT under System-II: comparison of methods

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# Decoherence Control: Take-Home Message

## Which Tool in Which Setting?

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III. Local Control

Conclusions & Outlook

1. *“anything goes”:* Paul FEYERABEND

only in **ideal** case: decoherence-**free**,  
fully **controllable and closed** under drift

2. *Timeoptimal Control:*

whenever **slowly**-relaxing subsystem **controllable**  
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3. *Relaxation-Optimised Control:*

whenever **slowly**-relaxing subsystem **open**, where  
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# Topic III: Time-Reversal by Local Operations

## Statement of the Problem

- 0. Quantum Compiler
- I. Quantum Information
- II. Quantum Control
- III. Local Control**
- Conclusions & Outlook

### Question:

Which quantum evolutions are reversible by  
**local** unitary operations ?

- Problem: given a Hamiltonian  $H$  and a time  $t > 0$ ,  
?  $\exists \{K_1, K_2\} \subset SU(2)^{\otimes n}$  :  $K_1 e^{-itH} K_2 = e^{+itH}$
- Equivalent to Problem: given a Hamiltonian  $H$ ,  
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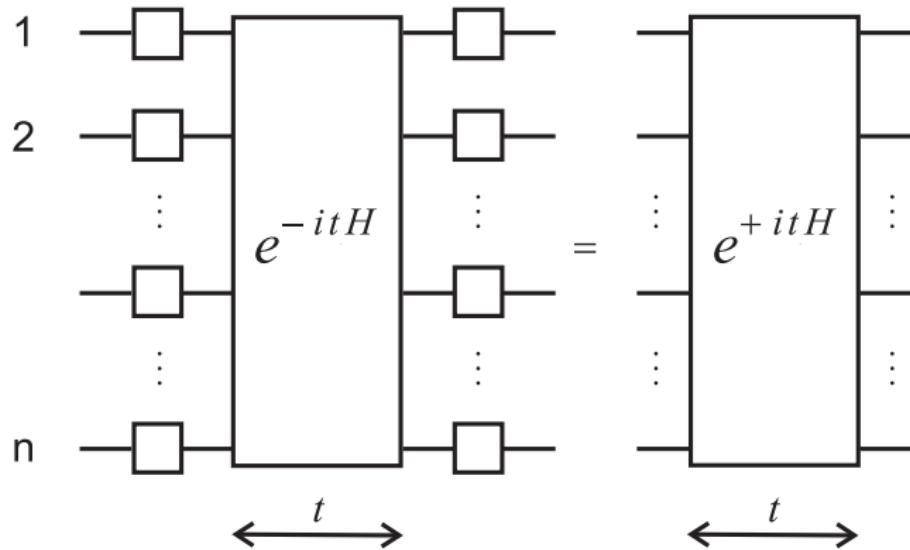
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# Local Time-Reversal

## Case Distinction

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$$\text{Type-I : } K \cdot U(t) \cdot K^{-1} = U(-t) = U(t)^{-1}$$

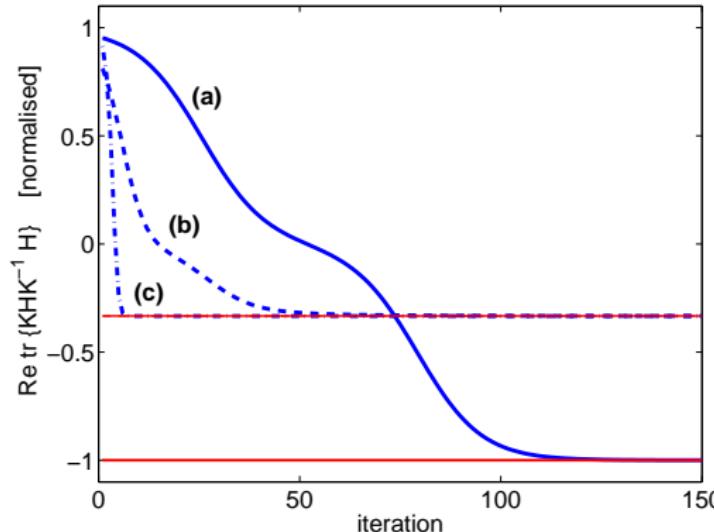
$$\text{Type-II : } K_1 \cdot U(\tau) \cdot K_2 = U(-\tau) = U(\tau)^{-1}$$

# Local Time-Reversal

## Examples of Local Gradient Flows

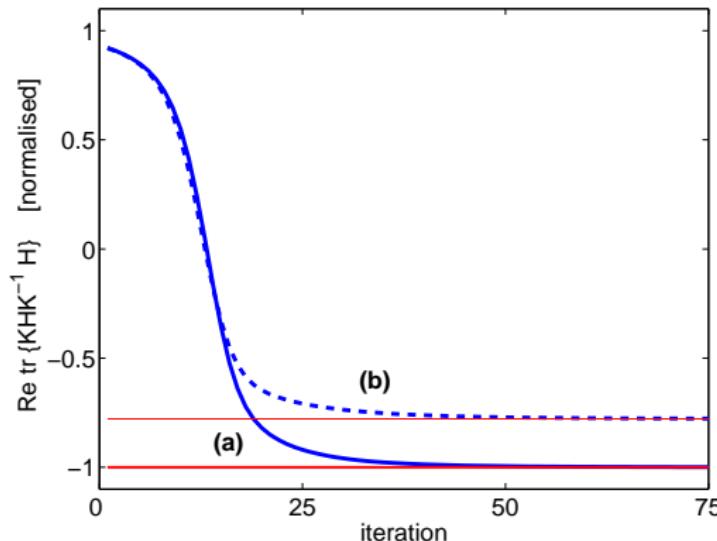
### ■ Examples

- (a) ISING  $ZZ$ -interaction on cyclic graph  $C_4$  (bipartite)
- (b) ISING  $ZZ$ -interaction on cyclic graph  $C_3$  (not bipartite)
- (c) HEISENBERG  $XXX$  interaction (isotropic coupling)



### ■ Examples

- (a) HEISENBERG  $XX$ -interaction on cyclic graph  $C_3$  (not bipartite)
- (b) HEISENBERG  $X(-X)$ -interaction on cyclic graph  $C_3$





# The Local $C$ -Numerical Range

Local Quantum Control

with G. Dirr & U. Helmke

- 0. Quantum Compiler
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Definition (math-ph/0701037 and math-ph/0702005)

The *local  $C$ -numerical range* is the set

$$W_{\text{loc}}(C, A) := \{\text{tr}(C^\dagger UAU^\dagger) \mid U \in SU(2)^{\otimes n}\} \subseteq W_C(A),$$

where the unitary orbit is restricted to *local operations*

$$U =: K \in SU(2) \otimes SU(2) \otimes \cdots \otimes SU(2)$$

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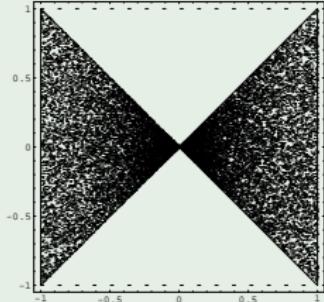
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## Example (I non convex)

$$A := \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \otimes \begin{pmatrix} 1+i & 0 \\ 0 & 1-i \end{pmatrix}$$

$$C := \text{diag}(1, 0, 0, 0)$$



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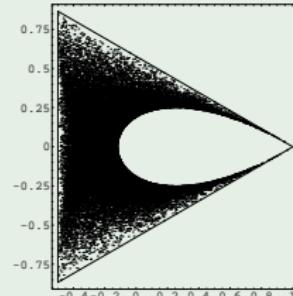
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## Example (II neither star-shaped nor simply connected)

$$A := \begin{pmatrix} 1 & 0 \\ 0 & e^{2i\pi/3} \end{pmatrix}^{\otimes 3}$$

$$C := \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}^{\otimes 3}$$



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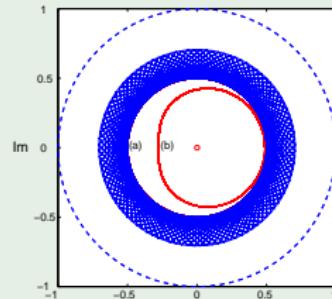
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## Example (III distinct circular symmetry)

$$A := C := \begin{pmatrix} 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$$





# Applications

## Pure-State Entanglement

0. Quantum Compiler

I. Quantum Information

II. Quantum Control

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Conclusions & Outlook

- Maximising real part in  $W_{\text{loc}}(C, A)$  minimises distance from  $C$  to *local unitary orbit* of  $A$

$$\max_{K \in SU(2)^{\otimes n}} \operatorname{Re} \operatorname{tr}\{C^\dagger KAK^{-1}\} \Leftrightarrow \min_{K \in SU(2)^{\otimes n}} \|KAK^{-1} - C\|_2$$

- Application to Quantum Information Theory: let  $A$  be a given rank-1 state of the form  $A = |\psi\rangle\langle\psi|$  and  $C = \operatorname{diag}(1, 0)^{\otimes n}$  [thus  $W_{\text{loc}}(C, A) \rightarrow W_{\text{loc}}(A)$ ]

### Corollary (interpretation)

The minimal Euclidean distance is a measure of (pure-state) entanglement; i.e. it quantifies how far  $A$  is from the local equivalence class of the tensor-product state  $C$ .



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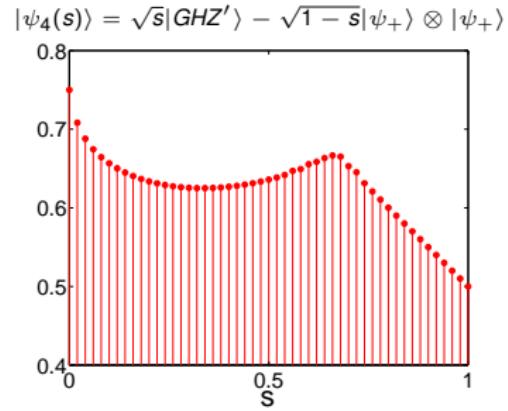
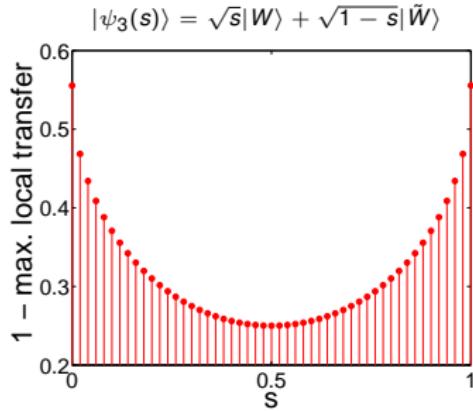
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### ■ Examples: pure-state entanglement parameterised by $s$



- CPU times: local gradient flows  
*very fast* as compared to global techniques
- Example 1: distance to 3-qubit W state
- Example 2: distance to 4-qubit GHZ-type state

qubits	polynomial optim. cpu-time [sec] <sup>1</sup>	by gradient flow cpu-time [sec] <sup>2</sup>	speed-up
3	10.92	0.30	36.4
4	103.97	0.71	147.0

<sup>1</sup> Eisert *et al.* (processor with 2.2 GHz, 1 GB RAM)

<sup>2</sup> average of 50 runs, Athlon XP1800+ (1.1 GHz, 512 MB RAM)



### Corollary (Extension I: Local C-Numerical Range)

For  $H = H^\dagger$  with  $\|H\|_2 = 1$  the following are equivalent:

- 1 the Hamiltonian  $H$  is locally sign-reversible;
- 2 for its *local C-numerical range*  $-1 \in W_{\text{loc}}(H, H)$ ;
- 3 its *local C-numerical range* is the interval  
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- 3  $H$  is locally unitarily similar to a  $\bar{H}$  with  $\text{Ad}_{K_z}(\bar{H}) = -\bar{H}$ ;
- 4 let  $\mathfrak{g} = \mathfrak{g}_0 \oplus \bigoplus_{i \neq j} \mathbb{C} E_{ij}$  be the root-space

decomposition of  $\mathfrak{sl}(N, \mathbb{C})$ ;  $H$  is locally unitarily similar to a linear combination of root-space

elements to non-zero roots  $\bar{H} := \sum_{\lambda=1}^m c_\lambda E_{ij}^{(\lambda)}$

satisfying a system of linear equations  
 $\sum_\ell p_{\lambda,\ell} \cdot \phi_\ell = \pi \pmod{2\pi}$



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*"Show me the big effects!"* Alexander PINES

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Conclusions & Outlook
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- 2 Timeoptimised Quantum Compilation
  - dressed to physical hardware
  - access to time complexity
  - grossly fighting decoherence
- 3 Decoherence-Minimising Quantum Control
  - progress towards controllability under dissipation
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  - Hahn's spin echo by local controls
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0. Quantum Compiler
I. Quantum Information
II. Quantum Control
III. Local Control

Conclusions & Outlook
-----------------------

- 1 Quantum Control: key in future technology
- 2 Timeoptimised **Quantum Compilation**
  - dressed to physical hardware
  - access to **time complexity**
  - grossly fighting decoherence
- 3 **Decoherence-Minimising Quantum Control**
  - progress towards controllability under dissipation
- 4 Local Time Reversal
  - Hamiltonian simulation
  - Hahn's spin echo by local controls
- 5 Local Optimisation
  - pure-state entanglement
  - new: local C-numerical range



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# Outlook

Compilation by Recursion for Large Systems

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■ recursive use of optimised medium-sized building blocks

## Quantum Algorithm, Module

Precompiler

Quantum Control

Universal Gates

Opt. Modules of Machine Code

Assembler ("RISC")

Recursion ("CISC")

Machine Code of Quantum Controls

# Recursion

Ex.: Recursive QFT

0. Quantum Compiler

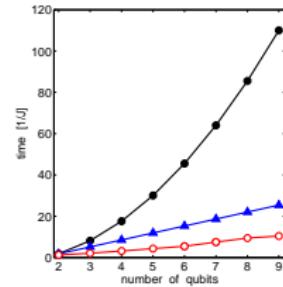
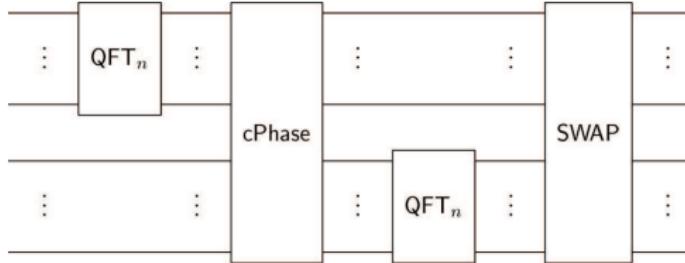
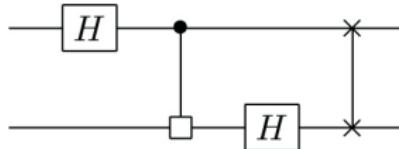
I. Quantum Information

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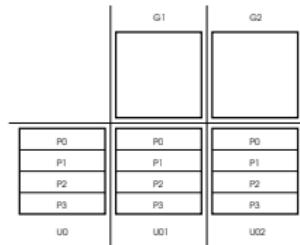
Conclusions & Outlook

■ Principle: from 2-qubit QFT to  $2n$ -qubit QFT

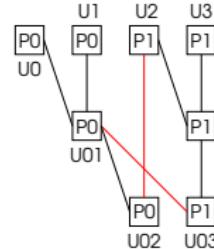


### ■ Parallelising Matrix Operations

1. slice-wise:



2. tree-like:



### ■ Resulting Speed-Ups: 10 spins 128 time slices

128 AMD Opteron 850 CPU (2.4 GHz)

Subroutine	% of time	Speedup
optimizeCG	100	578
maxStepSize	90	709
getGradient	9.1	187
expm	7.5	879
propagation	1	31
gradient	0.6	81



# Acknowledgements

Thanks go to:

I. Quantum Compiler

II. Quantum Information

III. Quantum Control

IV. Local Control

Conclusions & Outlook

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Steffen J. Glaser

integrated EU programme QAP  
initial steps: QIV

References:

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math-ph/0701035, math-ph/0702005

# Openings

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- Conclusions & Outlook

2007-04-03

<http://www.informatik.tu-muenchen.de/ITEM?cmd=gefa&aid=348>

#1

## Stellenangebot

Studentische Hilfskraft für die Pflege und Wartung eines Softwarepakets "Parallele Matrixoperationen" auf dem HLRB-II Cluster im Rahmen eines EU-Projekts

### Erforderliche Kenntnisse:

C++, MPI, UNIX/LINUX; Vordiplom

### Nützlich:

Erfahrung mit Parallelrechner, Kenntnisse in Matlab

### Projektbeschreibung:

Im Rahmen eines EU-Projekts: Pflege eines bestehenden Softwarepakets zur Lösung ambitionierter Optimierungsprobleme unter massiver Verwendung parallelisierter einfacher Matrixoperationen.

Die Programme laufen derzeit auf dem Infiniband-Cluster am Lehrstuhl Bode und am HLRB-II.

### Dauer:

10-20 Std. pro Woche, 1 Semester mit Verlängerungsoption und Erfolgsprämie

### Beginn:

Sofort oder sobald wie möglich

### Kontakt:

Prof. Thomas Huckle, 02.05.044, huckle@in.tum.de

