Formalizing the Logic-Automaton Connection

Stefan Berghofer Markus Reiter

Institut für Informatik
Technische Universität München



Uppsala, 23.4.2009

Quiz

Which of these formulae are true (for natural numbers)?

$$\forall x \ge 7$$
. $\exists y z$. $3 * y + 5 * z = x$

$$\forall x \ge 8$$
. $\exists y z$. $3 * y + 5 * z = x$

$$\forall x \ge 8. \ \exists y \ z. \ 4 * y + 5 * z = x$$

Quiz

Which of these formulae are true (for natural numbers)?

$$\forall x \ge 7$$
. $\exists y z$. $3 * y + 5 * z = x$

$$\forall x \ge 8. \ \exists y \ z. \ 3 * y + 5 * z = x$$

$$\forall x \ge 8. \ \exists y \ z. \ 4 * y + 5 * z = x$$

Quiz

Which of these formulae are true (for natural numbers)?

$$\forall x \ge 7. \ \exists y \ z. \ 3 * y + 5 * z = x$$

$$\forall x \ge 8. \ \exists y \ z. \ 3 * y + 5 * z = x$$

$$\forall x \ge 8$$
. $\exists y z$. $4 * y + 5 * z = x$

Stamp problem

Any postage of 8 cents or more can be made up using stamps of the denominations 3 cents and 5 cents.

Outline

- Introduction
- 2 Basic Concepts
- 3 Automata Construction
- 4 The Decision Procedure
- Conclusion

Outline

- Introduction
- 2 Basic Concepts
- 3 Automata Construction
- 4 The Decision Procedure
- Conclusion

• Higher-order logic (HOL) is undecidable in general, but...

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.
 - Presburger arithmetic (this talk)

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.
 - Presburger arithmetic (this talk)
 - Weak Second-order theory of One Successor (WS1S)

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.
 - Presburger arithmetic (this talk)
 - Weak Second-order theory of One Successor (WS1S)
- Approaches for implementing decision procedures for PA

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.
 - Presburger arithmetic (this talk)
 - Weak Second-order theory of One Successor (WS1S)
- Approaches for implementing decision procedures for PA Algebraic e.g. Cooper's algorithm

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.
 - Presburger arithmetic (this talk)
 - Weak Second-order theory of One Successor (WS1S)
- Approaches for implementing decision procedures for PA Algebraic e.g. Cooper's algorithm
 Semantic e.g. using automata on bitstrings

 (also works for WS1S, see MONA)

- Higher-order logic (HOL) is undecidable in general, but...
- ... many decidable logics can be embedded into HOL, e.g.
 - Presburger arithmetic (this talk)
 - Weak Second-order theory of One Successor (WS1S)
- Approaches for implementing decision procedures for PA Algebraic e.g. Cooper's algorithm Semantic e.g. using automata on bitstrings (also works for WS1S, see MONA)
- How to write a decision procedure in a theorem prover based on HOL (in this talk: Isabelle)?

Oracle-based Use an external tool such as MONA, and simply trust the answer of the tool.

Oracle-based Use an external tool such as MONA, and simply trust the answer of the tool.

Certificate-based Use an external tool, but try to reconstruct a proof inside the theorem prover from a certificate (or trace) returned by the tool, rather than just trusting it.

- Oracle-based Use an external tool such as MONA, and simply trust the answer of the tool.
- Certificate-based Use an external tool, but try to reconstruct a proof inside the theorem prover from a certificate (or trace) returned by the tool, rather than just trusting it.
- Derived rule Write a decision procedure in the implementation language of the theorem prover (e.g. ML or OCaml) that constructs a proof by applying primitive inference rules.

- Oracle-based Use an external tool such as MonA , and simply trust the answer of the tool.
- Certificate-based Use an external tool, but try to reconstruct a proof inside the theorem prover from a certificate (or trace) returned by the tool, rather than just trusting it.
- Derived rule Write a decision procedure in the implementation language of the theorem prover (e.g. ML or OCaml) that constructs a proof by applying primitive inference rules.
- Reflection Write and verify the decision procedure as a recursive function in HOL itself (this talk).

[Boutin, TACS 1997] Decision procedure for abelian rings in Coq (reflection)

[Boutin, TACS 1997] Decision procedure for abelian rings in Coq (reflection)[Norrish, TPHOLs 2003] Cooper's algorithm in HOL (derived rule)

```
    [Boutin, TACS 1997] Decision procedure for abelian rings in Coq (reflection)
    [Norrish, TPHOLs 2003] Cooper's algorithm in HOL (derived rule)
    [Chaieb and Nipkow, JAR 2008] Cooper's / Ferrante and Rackoff's algorithm in Isabelle (reflection / derived rule)
```

```
[Boutin, TACS 1997] Decision procedure for abelian rings in Coq (reflection)
```

[Norrish, TPHOLs 2003] Cooper's algorithm in HOL (derived rule)

[Chaieb and Nipkow, JAR 2008] Cooper's / Ferrante and Rackoff's algorithm in Isabelle (reflection / derived rule)

[Nipkow, IJCAR 2008] Quantifier elimination for discrete linear orders, linear real, and Presburger arithmetic (reflection)

```
    [Boutin, TACS 1997] Decision procedure for abelian rings in Coq (reflection)
    [Norrish, TPHOLs 2003] Cooper's algorithm in HOL (derived rule)
    [Chaieb and Nipkow, JAR 2008] Cooper's / Ferrante and Rackoff's algorithm in Isabelle (reflection / derived rule)
    [Nipkow, IJCAR 2008] Quantifier elimination for discrete linear orders, linear real, and Presburger arithmetic (reflection)
    [Basin and Friedrich, FroCoS 2000] Combining WS1S and HOL (oracle)
```

Does Reflection work?

Hooking an 'oracle' to a theorem prover is risky business. The oracle could be buggy [...]. The only way to avoid a buggy oracle is to reconstruct a proof in the theorem prover based on output from the oracle, or perhaps verify the oracle itself. For a semantics based decision procedure, proof reconstruction is not a realistic option: one would have to formalize the entire automata-theoretic machinery within HOL [...].

[Basin and Friedrich, FroCoS 2000]

Does Reflection work?

Hooking an 'oracle' to a theorem prover is risky business. The oracle could be buggy [...]. The only way to avoid a buggy oracle is to reconstruct a proof in the theorem prover based on output from the oracle, or perhaps verify the oracle itself. For a semantics based decision procedure, proof reconstruction is not a realistic option: one would have to formalize the entire automata-theoretic machinery within HOL [...].

[Basin and Friedrich, FroCoS 2000]

Our Claim

Verifying automata-based decision procedures in HOL is not as unrealistic as it may seem!

• Library for automata on bitstrings

- Library for automata on bitstrings
 - Product automaton

- Library for automata on bitstrings
 - Product automaton
 - Projection

- Library for automata on bitstrings
 - Product automaton
 - Projection
 - Determinization

- Library for automata on bitstrings
 - Product automaton
 - Projection
 - Determinization
- First formalization of an automata-based decision procedure for Presburger arithmetic in a theorem prover

- Library for automata on bitstrings
 - Product automaton
 - Projection
 - Determinization
- First formalization of an automata-based decision procedure for Presburger arithmetic in a theorem prover
- Can easily be changed to cover WS1S

- Library for automata on bitstrings
 - Product automaton
 - Projection
 - Determinization
- First formalization of an automata-based decision procedure for Presburger arithmetic in a theorem prover
- Can easily be changed to cover WS1S
- Efficiently executable thanks to Isabelle's ML code generator

Outline

- Introduction
- 2 Basic Concepts
- Automata Construction
- The Decision Procedure
- Conclusion

Presburger Arithmetic

Syntax (using de Bruijn indices)

```
datatype pf = Eq (int list) int | Le (int list) int | And pf pf | Or pf pf | Imp pf pf | Forall pf | Exist pf | Neg pf
```

Presburger Arithmetic

Syntax (using de Bruijn indices)

datatype pf = Eq (int list) int | Le (int list) int | And pf pf
| Or pf pf | Imp pf pf | Forall pf | Exist pf | Neg pf

Example: Stamp problem

$$\forall x \geq 8. \exists y z. 3 * y + 5 * z = x$$

Presburger Arithmetic

Syntax (using de Bruijn indices)

datatype pf = Eq (int list) int | Le (int list) int | And pf pf | Or pf pf | Imp pf pf | Forall pf | Exist pf | Neg pf

Example: Stamp problem

$$\forall x \geq 8. \exists y z. 3 * y + 5 * z = x$$

Encoding

Forall (Imp (Le [-1] -8) (Exist (Exist (Eq [5, 3, -1] 0))))

Evaluation

Diophantine (In)Equations

```
eval-dioph :: int list \Rightarrow nat list \Rightarrow int
eval-dioph (k \cdot ks) (x \cdot xs) = k * int x + eval-dioph ks xs
eval-dioph [] xs = 0
eval-dioph ks [] = 0
```

Evaluation

Diophantine (In)Equations

```
eval-dioph :: int list \Rightarrow nat list \Rightarrow int eval-dioph (k \cdot ks) (x \cdot xs) = k * int x + eval-dioph ks xs eval-dioph [] xs = 0 eval-dioph ks [] = 0
```

Formulae

```
eval-pf:: pf \Rightarrow nat \ list \Rightarrow bool

eval-pf (Eq ks I) xs = (eval\text{-}dioph \ ks \ xs = I)

eval-pf (Le ks I) xs = (eval\text{-}dioph \ ks \ xs \le I)

eval-pf (Neg p) xs = (\neg \ eval\text{-}pf \ p \ xs)

eval-pf (And p q) xs = (eval\text{-}pf \ p \ xs \land \ eval\text{-}pf \ q \ xs)

eval-pf (Or p q) xs = (eval\text{-}pf \ p \ xs \lor \ eval\text{-}pf \ q \ xs)

eval-pf (Forall p) xs = (\forall x. \ eval\text{-}pf \ p \ (x \cdot xs))

eval-pf (Exist p) xs = (\exists x. \ eval\text{-}pf \ p \ (x \cdot xs))
```

Purpose: Factor out common properties of DFAs and NFAs

Purpose: Factor out common properties of DFAs and NFAs

Ingredients

States Input symbols Transition function

 σ α $tr :: \sigma \Rightarrow \alpha \Rightarrow \sigma$

Purpose: Factor out common properties of DFAs and NFAs

Ingredients

 $\begin{array}{lll} \text{States} & \text{Input symbols} & \text{Transition function} \\ \sigma & \alpha & \textit{tr} :: \sigma \Rightarrow \alpha \Rightarrow \sigma \end{array}$

Extending Transition Functions to Words

steps ::
$$(\sigma \Rightarrow \alpha \Rightarrow \sigma) \Rightarrow \sigma \Rightarrow \alpha$$
 list $\Rightarrow \sigma$ steps tr $q[] = q$ steps tr $q(a \cdot as) = steps$ tr $(tr q a)$ as

Purpose: Factor out common properties of DFAs and NFAs

Ingredients

 $\begin{array}{lll} \text{States} & \text{Input symbols} & \text{Transition function} \\ \sigma & \alpha & \textit{tr} :: \sigma \Rightarrow \alpha \Rightarrow \sigma \end{array}$

Extending Transition Functions to Words

steps ::
$$(\sigma \Rightarrow \alpha \Rightarrow \sigma) \Rightarrow \sigma \Rightarrow \alpha$$
 list $\Rightarrow \sigma$
steps tr $q[] = q$
steps tr $q(a \cdot as) = steps$ tr $(tr q a)$ as

Accepted Words

accepts :: $(\sigma \Rightarrow \alpha \Rightarrow \sigma) \Rightarrow (\sigma \Rightarrow bool) \Rightarrow \sigma \Rightarrow \alpha \text{ list } \Rightarrow bool$ accepts $tr P s as \equiv P \text{ (steps } tr s as)$

Input symbols of an automaton corresponding to a formula with n free variables x_0, \ldots, x_{n-1} are bit lists of length n:

$$\begin{array}{c} x_0 \\ \vdots \\ x_i \\ \vdots \\ x_{n-1} \end{array} \left[\begin{array}{c} b_{0,0} \\ \vdots \\ b_{i,0} \\ \vdots \\ b_{n-1,0} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,j} \\ \vdots \\ b_{i,j} \\ \vdots \\ b_{n-1,j} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,m-1} \\ \vdots \\ b_{i,m-1} \\ \vdots \\ b_{n-1,m-1} \end{array} \right] \right]$$

Input symbols of an automaton corresponding to a formula with n free variables x_0, \ldots, x_{n-1} are bit lists of length n:

$$\begin{array}{c} x_{0} \\ \vdots \\ x_{i} \\ \vdots \\ x_{n-1} \end{array} \left[\begin{array}{c} b_{0,0} \\ \vdots \\ b_{i,0} \\ \vdots \\ b_{n-1,0} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,j} \\ \vdots \\ b_{i,j} \\ \vdots \\ b_{n-1,j} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,m-1} \\ \vdots \\ b_{i,m-1} \\ \vdots \\ b_{n-1,m-1} \end{array} \right] \right]$$

• i-th row: value of i-th variable (natural number)

Input symbols of an automaton corresponding to a formula with n free variables x_0, \ldots, x_{n-1} are bit lists of length n:

$$\begin{array}{c} x_{0} \\ \vdots \\ x_{i} \\ \vdots \\ x_{n-1} \end{array} \left[\begin{array}{c} b_{0,0} \\ \vdots \\ b_{i,0} \\ \vdots \\ b_{n-1,0} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,j} \\ \vdots \\ b_{i,j} \\ \vdots \\ b_{n-1,j} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,m-1} \\ \vdots \\ b_{i,m-1} \\ \vdots \\ b_{n-1,m-1} \end{array} \right] \right]$$

- i-th row: value of i-th variable (natural number)
- j-th column: j-th bit of variables

Input symbols of an automaton corresponding to a formula with n free variables x_0, \ldots, x_{n-1} are bit lists of length n:

$$\begin{array}{c} x_{0} \\ \vdots \\ x_{i} \\ \vdots \\ x_{n-1} \end{array} \left[\begin{array}{c} b_{0,0} \\ \vdots \\ b_{i,0} \\ \vdots \\ b_{n-1,0} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,j} \\ \vdots \\ b_{i,j} \\ \vdots \\ b_{n-1,j} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,m-1} \\ \vdots \\ b_{i,m-1} \\ \vdots \\ b_{n-1,m-1} \end{array} \right] \right]$$

- i-th row: value of i-th variable (natural number)
- j-th column: j-th bit of variables
- column 0: least significant bit

Input symbols of an automaton corresponding to a formula with n free variables x_0, \ldots, x_{n-1} are bit lists of length n:

$$\begin{array}{c} x_0 \\ \vdots \\ x_i \\ \vdots \\ x_{n-1} \end{array} \left[\begin{array}{c} b_{0,0} \\ \vdots \\ b_{i,0} \\ \vdots \\ b_{n-1,0} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,j} \\ \vdots \\ b_{i,j} \\ \vdots \\ b_{n-1,j} \end{array} \right] \cdots \left[\begin{array}{c} b_{0,m-1} \\ \vdots \\ b_{i,m-1} \\ \vdots \\ b_{n-1,m-1} \end{array} \right] \right]$$

- i-th row: value of i-th variable (natural number)
- j-th column: j-th bit of variables
- column 0: least significant bit

[Boudet and Comon, CAAP 1996]

Values of Variables

List of variables (encoded as list of column vectors)

```
nats-of-boolss :: nat \Rightarrow bool list list \Rightarrow nat list
nats-of-boolss n [] = replicate n 0
nats-of-boolss n (bs \cdot bss) =
map (\lambda(b, x). nat-of-bool b + 2 * x)
(zip bs (nats-of-boolss n bss))
```

Values of Variables

List of variables (encoded as list of column vectors)

```
nats-of-boolss :: nat \Rightarrow bool list list \Rightarrow nat list
nats-of-boolss n [] = replicate n 0
nats-of-boolss n (bs \cdot bss) =
map (\lambda(b, x). nat-of-bool b + 2 * x)
(zip bs (nats-of-boolss n bss))
```

Single variable (encoded as row vector)

```
nat-of-bools :: bool list \Rightarrow nat nat-of-bools [] = 0 nat-of-bools (b \cdot bs) = nat-of-bool b + 2 * nat-of-bools bs
```

Inserting Variables (for Modelling Quantifiers)

Inserting a row vector into a list of columns

```
insertll :: nat \Rightarrow \alpha \ list \Rightarrow \alpha \ list \ list \Rightarrow \alpha \ list \ list insertll i [] [] = [] insertll i (a · as) (bs · bss) = insertl i a bs · insertll i as bss
```

Inserting Variables (for Modelling Quantifiers)

Inserting a row vector into a list of columns

```
insertll :: nat \Rightarrow \alpha \ list \Rightarrow \alpha \ list \ list \Rightarrow \alpha \ list \ list insertll i [] [] = [] insertll i (a · as) (bs · bss) = insertl i a bs · insertll i as bss
```

Inserting an element into a column vector

```
insertl :: nat \Rightarrow \alpha \Rightarrow \alpha \text{ list} \Rightarrow \alpha \text{ list}
insertl i a [] = [a]
insertl 0 a (b \cdot bs) = a \cdot b \cdot bs
insertl (Suc i) a (b \cdot bs) = b \cdot \text{insertl i a bs}
```

Inserting Variables (for Modelling Quantifiers)

Inserting a row vector into a list of columns

```
insertll :: nat \Rightarrow \alpha \ list \Rightarrow \alpha \ list \ list \Rightarrow \alpha \ list \ list insertll i [] [] = [] insertll i (a · as) (bs · bss) = insertl i a bs · insertll i as bss
```

Inserting an element into a column vector

```
insertl :: nat \Rightarrow \alpha \Rightarrow \alpha \text{ list} \Rightarrow \alpha \text{ list}
insertl i a \ [] = [a]
insertl 0 a \ (b \cdot bs) = a \cdot b \cdot bs
insertl (Suc i) a \ (b \cdot bs) = b \cdot \text{insertl i a bs}
```

Theorem

If \forall bs \in bss. is-alph n bs and |bs| = |bss| and $i \le n$ then nats-of-boolss (Suc n) (insertll i bs bss) = insertl i (nat-of-bools bs) (nats-of-boolss n bss).

• Transition function: maps state and bitstring to new state(s)

- Transition function: maps state and bitstring to new state(s)
- Naive encoding of transition function as a list: lookup operation exponential in the number of variables

- Transition function: maps state and bitstring to new state(s)
- Naive encoding of transition function as a list: lookup operation exponential in the number of variables
- Better solution: use BDDs [Klarlund, CSL 1997]

- Transition function: maps state and bitstring to new state(s)
- Naive encoding of transition function as a list: lookup operation exponential in the number of variables
- Better solution: use BDDs [Klarlund, CSL 1997]

Purely functional BDDs (no sharing!)

datatype α *bdd* = *Leaf* α | *Branch* (α *bdd*) (α *bdd*)

- Transition function: maps state and bitstring to new state(s)
- Naive encoding of transition function as a list: lookup operation exponential in the number of variables
- Better solution: use BDDs [Klarlund, CSL 1997]

Purely functional BDDs (no sharing!)

datatype α *bdd* = *Leaf* α | *Branch* (α *bdd*) (α *bdd*)

Lookup

```
bdd-lookup :: \alpha bdd \Rightarrow bool \ list \Rightarrow \alpha bdd-lookup (Leaf x) bs = x bdd-lookup (Branch I r) (b \cdot bs) = bdd-lookup (if b then r else l) bs
```

- Transition function: maps state and bitstring to new state(s)
- Naive encoding of transition function as a list: lookup operation exponential in the number of variables
- Better solution: use BDDs [Klarlund, CSL 1997]

Purely functional BDDs (no sharing!)

datatype α *bdd* = *Leaf* α | *Branch* (α *bdd*) (α *bdd*)

Lookup

```
bdd-lookup :: \alpha bdd \Rightarrow bool list \Rightarrow \alpha bdd-lookup (Leaf x) bs = x bdd-lookup (Branch I r) (b · bs) = bdd-lookup (if b then r else l) bs
```

Note: Only returns meaningful results if height of *bdd* is less or equal to length of *bs* (denoted by *bddh* |*bs*| *bdd*)

• bdd-map :: $(\alpha \Rightarrow \beta) \Rightarrow \alpha \ bdd \Rightarrow \beta \ bdd$

- bdd-map :: $(\alpha \Rightarrow \beta) \Rightarrow \alpha \text{ bdd} \Rightarrow \beta \text{ bdd}$
- bdd- $all :: (\alpha \Rightarrow bool) \Rightarrow \alpha \ bdd \Rightarrow bool$

- bdd-map :: $(\alpha \Rightarrow \beta) \Rightarrow \alpha \text{ bdd} \Rightarrow \beta \text{ bdd}$
- bdd-all :: $(\alpha \Rightarrow bool) \Rightarrow \alpha \ bdd \Rightarrow bool$
- bdd-binop :: $(\alpha \Rightarrow \beta \Rightarrow \gamma) \Rightarrow \alpha \ bdd \Rightarrow \beta \ bdd \Rightarrow \gamma \ bdd$

- bdd-map :: $(\alpha \Rightarrow \beta) \Rightarrow \alpha \text{ bdd} \Rightarrow \beta \text{ bdd}$
- bdd-all :: $(\alpha \Rightarrow bool) \Rightarrow \alpha \ bdd \Rightarrow bool$
- bdd-binop :: $(\alpha \Rightarrow \beta \Rightarrow \gamma) \Rightarrow \alpha \ bdd \Rightarrow \beta \ bdd \Rightarrow \gamma \ bdd$
- add-leaves :: α bdd $\Rightarrow \alpha$ list $\Rightarrow \alpha$ list

- bdd-map :: $(\alpha \Rightarrow \beta) \Rightarrow \alpha \ bdd \Rightarrow \beta \ bdd$
- bdd-all :: $(\alpha \Rightarrow bool) \Rightarrow \alpha \ bdd \Rightarrow bool$
- bdd-binop :: $(\alpha \Rightarrow \beta \Rightarrow \gamma) \Rightarrow \alpha \ bdd \Rightarrow \beta \ bdd \Rightarrow \gamma \ bdd$
- add-leaves :: α bdd $\Rightarrow \alpha$ list $\Rightarrow \alpha$ list

Theorem (Correctness of bdd-binop)

If bddh |bs| I and bddh |bs| r then bdd-lookup (bdd-binop f I r) bs = f (bdd-lookup I bs) (bdd-lookup r bs).

Deterministic Automata

Represented by type

$$dfa = \underbrace{nat \ bdd \ list}_{transition \ table} \times \underbrace{bool \ list}_{accepting \ states}$$

Deterministic Automata

Represented by type

$$dfa = \underbrace{nat \ bdd \ list}_{transition \ table} \times \underbrace{bool \ list}_{accepting \ states}$$

Note: start state = 0

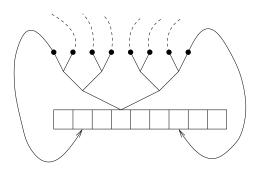
Deterministic Automata

Represented by type

$$dfa = \underbrace{nat \ bdd \ list}_{transition \ table} \times \underbrace{bool \ list}_{accepting \ states}$$

Note: start state = 0

Transition table



Deterministic Automata — Continued

Well-formedness

```
wf-dfa :: dfa \Rightarrow nat \Rightarrow bool

wf-dfa \ A \ n \equiv

(\forall \ bdd \in fst \ A. \ bddh \ n \ bdd) \land

(\forall \ bdd \in fst \ A. \ bdd-all \ (dfa-is-node \ A) \ bdd) \land

|snd \ A| = |fst \ A| \land 0 < |fst \ A|
```

Deterministic Automata — Continued

Well-formedness

```
wf-dfa :: dfa \Rightarrow nat \Rightarrow bool

wf-dfa \ A \ n \equiv

(\forall \ bdd \in fst \ A. \ bddh \ n \ bdd) \land

(\forall \ bdd \in fst \ A. \ bdd-all \ (dfa-is-node \ A) \ bdd) \land

|snd \ A| = |fst \ A| \land 0 < |fst \ A|
```

Transition function

```
dfa-trans :: dfa \Rightarrow nat \Rightarrow bool\ list \Rightarrow nat
dfa-trans A \ q \ bs \equiv bdd-lookup (fst A)[q] bs
```

Deterministic Automata — Continued

Well-formedness

```
wf-dfa :: dfa \Rightarrow nat \Rightarrow bool

wf-dfa \ A \ n \equiv

(\forall \ bdd \in fst \ A. \ bddh \ n \ bdd) \land

(\forall \ bdd \in fst \ A. \ bdd-all \ (dfa-is-node \ A) \ bdd) \land

|snd \ A| = |fst \ A| \land 0 < |fst \ A|
```

Transition function

```
dfa-trans :: dfa \Rightarrow nat \Rightarrow bool \ list \Rightarrow nat
dfa-trans A \ q \ bs \equiv bdd-lookup (fst A)[q] bs
```

Acceptance condition

```
dfa-accepting :: dfa \Rightarrow nat \Rightarrow bool
dfa-accepting A \neq (snd A)[q]
```

Nondeterministic Automata

Represented by type

$$nfa = \underbrace{bool\ list\ bdd\ list}_{\text{transition\ table}} \times \underbrace{bool\ list}_{\text{accepting\ states}}$$

Nondeterministic Automata

Represented by type

$$nfa = \underbrace{bool\ list\ bdd\ list}_{\text{transition\ table}} \times \underbrace{bool\ list}_{\text{accepting\ states}}$$

Note: (finite) sets of states represented as bitstrings

Nondeterministic Automata

Represented by type

$$nfa = \underbrace{bool\ list\ bdd\ list}_{\text{transition\ table}} \times \underbrace{bool\ list}_{\text{accepting\ states}}$$

Note: (finite) sets of states represented as bitstrings

Acceptance condition

```
nfa-accepting' :: bool list \Rightarrow bool list \Rightarrow bool nfa-accepting' [] bs = False nfa-accepting' (a \cdot as) [] = False nfa-accepting' (a \cdot as) (b \cdot bs) = (a \wedge b \vee nfa-accepting' as bs) nfa-accepting :: nfa \Rightarrow bool list \Rightarrow bool nfa-accepting A \equiv nfa-accepting' (snd A)
```

Nondeterministic Automata — Continued

Transition table for specific state

```
subsetbdd :: bool list bdd list \Rightarrow bool list \Rightarrow bool list \Rightarrow bool list bdd \Rightarrow bool list bdd subsetbdd [] [] bdd = bdd subsetbdd (bdd' \cdot bdds) (b \cdot bs) bdd = (if b then subsetbdd bdds bs (bdd-binop bv-or bdd bdd') else subsetbdd bdds bs bdd)

nfa-emptybdd :: nat \Rightarrow bool list bdd nfa-emptybdd n \equiv Leaf (replicate n False)
```

Nondeterministic Automata — Continued

Transition table for specific state

```
subsetbdd :: bool list bdd list \Rightarrow bool list \Rightarrow bool list \Rightarrow bool list bdd \Rightarrow bool list bdd subsetbdd [] [] bdd = bdd subsetbdd (bdd' \cdot bdds) (b \cdot bs) bdd = (if b then subsetbdd bdds bs (bdd-binop bv-or bdd bdd') else subsetbdd bdds bs bdd)

nfa-emptybdd :: nat \Rightarrow bool list bdd nfa-emptybdd n \equiv Leaf (replicate n False)
```

Transition function

```
nfa-trans :: nfa \Rightarrow bool \ list \Rightarrow bool \ list \Rightarrow bool \ list
nfa-trans A qs bs \equiv bdd-lookup (subsetbdd (fst <math>A) qs (nfa-emptybdd \ |qs|)) bs
```

Naive implementation

• Product automaton: $m \cdot n$ states

Naive implementation

- Product automaton: $m \cdot n$ states
- DFA from NFA: 2ⁿ states

Naive implementation

- Product automaton: $m \cdot n$ states
- DFA from NFA: 2ⁿ states

Better: only generate reachable states

Naive implementation

- Product automaton: $m \cdot n$ states
- DFA from NFA: 2ⁿ states

Better: only generate reachable states

Generic DFS function [Nishihara and Minamide, AFP 2004]

```
dfs :: \beta \Rightarrow \alpha \ \textit{list} \Rightarrow \beta \qquad \qquad (\alpha: \ \mathsf{node}, \ \beta: \ \mathsf{node} \ \mathsf{store}) dfs \ S \ [] = S dfs \ S \ (x \cdot xs) = (\textit{if memb } x \ S \ \textit{then dfs} \ S \ xs \ \textit{else dfs} \ (\textit{ins } x \ S) \ (\textit{succs} \ x \ @ \ xs))
```

Naive implementation

- Product automaton: $m \cdot n$ states
- DFA from NFA: 2ⁿ states

Better: only generate reachable states

Generic DFS function [Nishihara and Minamide, AFP 2004]

 $dfs :: \beta \Rightarrow \alpha \text{ list} \Rightarrow \beta$ dfs S [] = S

 $dfs S (x \cdot xs) =$

(if memb x S then dfs S xs else dfs (ins x S) (succs x @ xs))

Parameters for DFS

 $\mathit{succs} :: \alpha \Rightarrow \alpha \mathit{\ list}$

empt :: β

is-node :: $\alpha \Rightarrow bool$

ins :: $\alpha \Rightarrow \beta \Rightarrow \beta$

 $\textit{memb} :: \alpha \Rightarrow \beta \Rightarrow \textit{bool}$

(α : node, β : node store)

invariant :: $\beta \Rightarrow bool$

Outline

- Introduction
- 2 Basic Concepts
- 3 Automata Construction
- 4 The Decision Procedure
- Conclusion

• Complement: for negation

- Complement: for negation
- ullet Product automaton: for binary operators, i.e. \vee , \wedge , and \longrightarrow

- Complement: for negation
- Product automaton: for binary operators, i.e. \vee , \wedge , and \longrightarrow
- Projection: for existential quantifiers

- Complement: for negation
- Product automaton: for binary operators, i.e. \vee , \wedge , and \longrightarrow
- Projection: for existential quantifiers
- Atomic formulae: Diophantine (in)equations

Complement

```
negate-dfa :: dfa \Rightarrow dfa negate-dfa \equiv \lambda(t, a). (t, map Not a)
```

Complement

```
negate-dfa :: dfa \Rightarrow dfa
negate-dfa \equiv \lambda(t, a). (t, map Not a)
```

Theorem (Correctness)

If wf-dfa A n and \forall bs \in bss. is-alph n bs then dfa-accepts (negate-dfa A) bss = (\neg dfa-accepts A bss).

Complement

```
negate-dfa :: dfa \Rightarrow dfa
negate-dfa \equiv \lambda(t, a). (t, map Not a)
```

Theorem (Correctness)

If wf-dfa A n and \forall bs \in bss. is-alph n bs then dfa-accepts (negate-dfa A) bss = (\neg dfa-accepts A bss).

Theorem (Well-formedness)

wf-dfa (negate-dfa A) n=wf-dfa A n

• Given two automata A and B with states in nat, product automaton has states in $nat \times nat$

- Given two automata A and B with states in nat, product automaton has states in $nat \times nat$
- Type of automata must be closed under product construction

- Given two automata A and B with states in nat, product automaton has states in $nat \times nat$
- Type of automata must be closed under product construction
- Need mappings $nat \times nat \Rightarrow nat$ and $nat \Rightarrow nat \times nat$

- Given two automata A and B with states in nat, product automaton has states in $nat \times nat$
- Type of automata must be closed under product construction
- Need mappings $nat \times nat \Rightarrow nat$ and $nat \Rightarrow nat \times nat$

```
Instantiation of DFS
 node:
            nat \times nat
 node store: nat option list list \times
                                                       (nat \times nat) list
             mapping nat \times nat \Rightarrow nat mapping nat \Rightarrow nat \times nat
prod-dfs :: dfa
             \Rightarrow dfa
                 \Rightarrow nat \times nat
                     \Rightarrow nat option list list \times (nat \times nat) list
prod-dfs A B x \equiv
gen-dfs (prod-succs A B) prod-ins prod-memb (prod-empt A B) [x]
```

Product Automaton — Continued

Building the automaton

```
binop-dfa :: (bool \Rightarrow bool \Rightarrow bool) \Rightarrow dfa \Rightarrow dfa \Rightarrow dfa

binop-dfa f A B \equiv

let (tab, ps) = prod-dfs A B (0, 0)

in (map (\lambda(i, j).

bdd-binop (\lambda k \ l. \ the \ tab[k][l]) \ (fst \ A)[l] \ (fst \ B)[j])

ps,

map (\lambda(i, j). \ f \ (snd \ A)[l] \ (snd \ B)[l]) \ ps)
```

Product Automaton — Continued

Building the automaton

```
binop-dfa :: (bool \Rightarrow bool \Rightarrow bool) \Rightarrow dfa \Rightarrow dfa \Rightarrow dfa

binop-dfa f A B \equiv

let (tab, ps) = prod-dfs A B (0, 0)

in (map (\lambda(i, j). bdd-binop (\lambda k \ l. \ the \ tab[k][l]) \ (fst \ A)[l] \ (fst \ B)[l])

ps,

map (\lambda(i, j). \ f \ (snd \ A)[l] \ (snd \ B)[l]) \ ps)
```

Theorem (Correctness)

If wf-dfa A n and wf-dfa B n and \forall bs \in bss. is-alph n bs then dfa-accepts (binop-dfa f A B) bss = f (dfa-accepts A bss) (dfa-accepts B bss).

Existential quantifiers

Convert DFA to NFA (trivial)

Existential quantifiers

- Convert DFA to NFA (trivial)
- Project away variable(s) to be quantified (yields NFA)

Existential quantifiers

- Convert DFA to NFA (trivial)
- Project away variable(s) to be quantified (yields NFA)
- Convert NFA to DFA (subset construction)

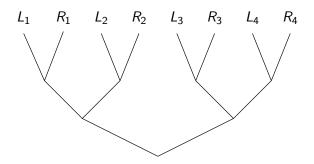
Existential quantifiers

- Convert DFA to NFA (trivial)
- Project away variable(s) to be quantified (yields NFA)
- Convert NFA to DFA (subset construction)

Universal quantifiers

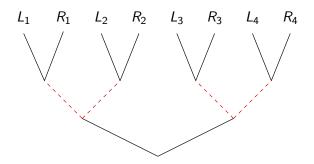
Note:
$$(\forall x. P x) = (\neg (\exists x. \neg P x))$$

Projection



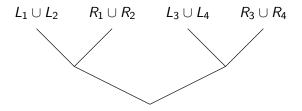
```
quantify-bdd :: nat \Rightarrow bool \ list \ bdd \Rightarrow bool \ list \ bdd
quantify-bdd i (Leaf q) = Leaf q
quantify-bdd 0 (Branch | r) = bdd-binop bv-or | r
quantify-bdd (Suc i) (Branch | r) =
Branch (quantify-bdd i l) (quantify-bdd i r)
```

Projection



```
quantify-bdd :: nat \Rightarrow bool \ list \ bdd \Rightarrow bool \ list \ bdd
quantify-bdd i (Leaf q) = Leaf q
quantify-bdd 0 (Branch | r) = bdd-binop bv-or | r
quantify-bdd (Suc i) (Branch | r) =
Branch (quantify-bdd i l) (quantify-bdd i r)
```

Projection



quantify-bdd :: nat ⇒ bool list bdd ⇒ bool list bdd quantify-bdd i (Leaf q) = Leaf q quantify-bdd 0 (Branch I r) = bdd-binop bv-or I r quantify-bdd (Suc i) (Branch I r) = Branch (quantify-bdd i I) (quantify-bdd i r)

Application to all states of NFA

```
quantify-nfa :: nat \Rightarrow nfa \Rightarrow nfa
quantify-nfa i \equiv \lambda(bdds, as). (map (quantify-bdd i) bdds, as)
```

Application to all states of NFA

```
quantify-nfa :: nat \Rightarrow nfa \Rightarrow nfa
quantify-nfa i \equiv \lambda(bdds, as). (map (quantify-bdd i) bdds, as)
```

Theorem (Correctness)

If wf-nfa A (Suc n) and $i \le n$ and \forall bs \in bss. is-alph n bs then nfa-accepts (quantify-nfa i A) bss = $(\exists bs. nfa-accepts A (insertII i bs bss) \land |bs| = |bss|).$

Application to all states of NFA

```
quantify-nfa :: nat \Rightarrow nfa \Rightarrow nfa
quantify-nfa i \equiv \lambda(bdds, as). (map (quantify-bdd i) bdds, as)
```

Theorem (Correctness)

```
If wf-nfa A (Suc n) and i \le n and \forall bs\inbss. is-alph n bs then nfa-accepts (quantify-nfa i A) bss = (\exists bs. nfa-accepts A (insertll i bs bss) \land |bs| = |bss|).
```

Note

 Word accepted by resulting NFA must have same length as witness bs

Application to all states of NFA

```
quantify-nfa :: nat \Rightarrow nfa \Rightarrow nfa
quantify-nfa i \equiv \lambda(bdds, as). (map (quantify-bdd i) bdds, as)
```

Theorem (Correctness)

```
If wf-nfa A (Suc n) and i \le n and \forall bs\inbss. is-alph n bs then nfa-accepts (quantify-nfa i A) bss = (\exists bs. nfa-accepts A (insertll i bs bss) \land |bs| = |bss|).
```

Note

- Word accepted by resulting NFA must have same length as witness bs
- Requirement can be satisfied by appending zero vectors to end of bss

Application to all states of NFA

```
quantify-nfa :: nat \Rightarrow nfa \Rightarrow nfa
quantify-nfa i \equiv \lambda(bdds, as). (map (quantify-bdd i) bdds, as)
```

Theorem (Correctness)

```
If wf-nfa A (Suc n) and i \le n and \forall bs\inbss. is-alph n bs then nfa-accepts (quantify-nfa i A) bss = (\exists bs. nfa-accepts A (insertII i bs bss) \land |bs| = |bss|).
```

Note

- Word accepted by resulting NFA must have same length as witness bs
- Requirement can be satisfied by appending zero vectors to end of bss
- Use right quotient construction to get automaton that accepts words without trailing zeros

DFA of NFA

Instantiation of DFS

```
node: bool list
```

node store: nat option bdd \times bool list list

mapping $fin. set \Rightarrow nat$ mapping $nat \Rightarrow fin. set$

subset- $dfs :: nfa \Rightarrow bool \ list \Rightarrow nat \ option \ bdd imes \ bool \ list \ list$

subset-dfs $A \times \equiv$

gen-dfs (subset-succs A) subset-ins subset-memb subset-empt [x]

DFA of NFA

Instantiation of DFS

```
node: bool list node store: nat option bdd \times bool list list mapping fin. set \Rightarrow nat mapping nat \Rightarrow fin. set subset-dfs:: nfa \Rightarrow bool list \Rightarrow nat option bdd \times bool list list subset-dfs A \times \equiv gen-dfs (subset-succs A) subset-ins subset-memb subset-empt [x]
```

```
det-nfa :: nfa \Rightarrow dfa

det-nfa A \equiv

let (bdd, qss) = subset-dfs A (nfa-startnode A)

in (map (\lambda qs. bdd-map (\lambda qs. the (bdd-lookup bdd qs))

(subsetbdd (fst A) qs (nfa-emptybdd |qs|)))

qss,

map (nfa-accepting A) qss)
```

Diophantine Equations

Method by Boudet and Comon

```
(eval-dioph ks xs = l) = (eval-dioph ks (map (\lambda x. x mod 2) xs) mod 2 = l mod 2 \wedge eval-dioph ks (map (\lambda x. x div 2) xs) = (l — eval-dioph ks (map (\lambda x. x mod 2) xs)) div 2)
```

Diophantine Equations

Method by Boudet and Comon

```
(eval-dioph ks xs = l) = (eval-dioph ks (map (\lambda x. x \mod 2) xs) mod 2 = l \mod 2 \land eval-dioph ks (map (\lambda x. x \dim 2) xs) = (l - eval-dioph ks (map (\lambda x. x \mod 2) xs)) div 2)
```

xs is a solution iff...

• ... it is a solution modulo 2, and...

Diophantine Equations

Method by Boudet and Comon

```
(eval-dioph ks xs = I) = (eval-dioph ks (map (\lambda x. x mod 2) xs) mod 2 = I mod 2 \wedge eval-dioph ks (map (\lambda x. x div 2) xs) = (I – eval-dioph ks (map (\lambda x. x mod 2) xs)) div 2)
```

xs is a solution iff...

- ...it is a solution modulo 2, and...
- ... quotient of xs and 2 is a solution of another equation with same coefficients, but different right-hand side.

Diophantine Equations

Method by Boudet and Comon

```
(eval-dioph ks xs = l) = (eval-dioph ks (map (\lambda x. x \mod 2) xs) mod 2 = l \mod 2 \land eval-dioph ks (map (\lambda x. x \dim 2) xs) = (l - eval-dioph ks (map (\lambda x. x \mod 2) xs)) div 2)
```

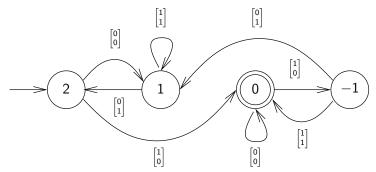
xs is a solution iff...

- ... it is a solution modulo 2, and...
- ... quotient of xs and 2 is a solution of another equation with same coefficients, but different right-hand side.

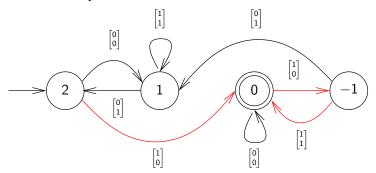
Reachable right-hand sides are bounded

```
If |m| \le \max |I| (\sum k \leftarrow ks. |k|) then |(m - eval - dioph ks (map <math>(\lambda x. \times mod 2) \times s)) div 2| \le \max |I| (\sum k \leftarrow ks. |k|).
```

Formula: 2x - 3y = 2

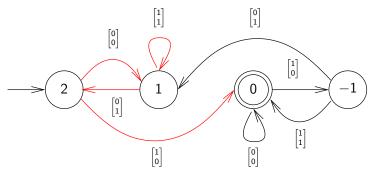


Formula: 2x - 3y = 2



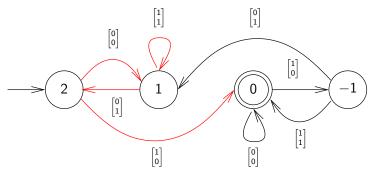
ſ	1	2	4	8	16	32	64	128		
Ī	1	1	1						7 · 2 =	14
	0	0	1						4 · 3 =	12

Formula: 2x - 3y = 2



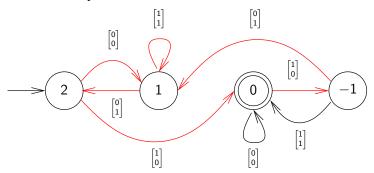
	1	2	4	8	16	32	64	128		
ĺ	0	1	1	0	1				22 · 2 =	44
	0	1	1	1	0				14 · 3 =	42

Formula: 2x - 3y = 2



	1	2	4	8	16	32	64	128		
Ī	0	1	0	1					10 · 2 =	20
	0	1	1	0					6 · 3 =	18

Formula: 2x - 3y = 2



	1									
ĺ	0	1	0	1	1	0	0	1	154 · 2 =	308
	0	1	1	0	0	1	1	0	102 · 3 =	306

Diophantine Equations — The Code

```
eg-dfa :: nat \Rightarrow int list \Rightarrow int \Rightarrow dfa
eg-dfa n ks I \equiv
let(is, js) = dioph-dfs n ks l
in (map (\lambdaj. make-bdd
                 (\lambda xs. if eval-dioph ks xs mod 2 = j mod 2
                        then the is[int-to-nat-bij
                                       ((i - eval-dioph ks xs) div 2)]
                        else |js|)
                 n [])
    js @
    [Leaf |is|],
    map (\lambda i, i = 0) is @ [False])
```

Diophantine Equations — Correctness

Strengthened statement

```
If (I, m) \in (succsr (dioph-succs n ks))^* and \forall bs \in bss. is-alph n bs then dfa-accepting (eq-dfa n ks l) <math>(dfa-steps (eq-dfa n ks l) (the (fst (dioph-dfs n ks l))[int-to-nat-bij m]) bss) = (eval-dioph ks (nats-of-boolss n bss) = m).
```

Diophantine Equations — Correctness

Strengthened statement

```
If (I, m) \in (succsr (dioph-succs n ks))^* and \forall bs \in bss. is-alph n bs then dfa-accepting (eq-dfa n ks l) (dfa-steps (eq-dfa n ks l))(int-to-nat-bij m]) bss) = <math>(eval-dioph ks (nats-of-boolss n bss) = m).
```

Corollary (I = m)

```
If \forall bs\inbss. is-alph n bs then dfa-accepts (eq-dfa n ks l) bss = (eval-dioph ks (nats-of-boolss n bss) = l).
```

Outline

- Introduction
- 2 Basic Concepts
- 3 Automata Construction
- 4 The Decision Procedure
- Conclusion

The Decision Procedure

```
dfa-of-pf :: nat \Rightarrow pf \Rightarrow dfa
dfa-of-pf n (Eq ks I) = eq-dfa n ks I
dfa-of-pf n (Le ks I) = ineq-dfa n ks I
dfa-of-pf n (Neg p) = negate-dfa (dfa-of-pf n p)
dfa-of-pf n (And p q) =
 binop-dfa (\land) (dfa-of-pf n p) (dfa-of-pf n q)
dfa-of-pf n (Or p q) =
 binop-dfa (\lor) (dfa-of-pf n p) (dfa-of-pf n q)
dfa-of-pf n (Exist p) =
 rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p))))
dfa-of-pf n (Forall p) = dfa-of-pf n (Neg (Exist (Neg p)))
```

The Decision Procedure

```
dfa-of-pf :: nat \Rightarrow pf \Rightarrow dfa
dfa-of-pf n (Eq ks I) = eq-dfa n ks I
dfa-of-pf n (Le ks I) = ineq-dfa n ks I
dfa-of-pf n (Neg p) = negate-dfa (dfa-of-pf n p)
dfa-of-pf n (And p q) =
 binop-dfa (\land) (dfa-of-pf n p) (dfa-of-pf n q)
dfa-of-pf n (Or p q) =
 binop-dfa (\lor) (dfa-of-pf n p) (dfa-of-pf n q)
dfa-of-pf n (Exist p) =
 rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p))))
dfa-of-pf n (Forall p) = dfa-of-pf n (Neg (Exist (Neg p)))
```

Theorem (Correctness)

If \forall bs \in bss. is-alph n bs then dfa-accepts (dfa-of-pf n p) bss = eval-pf p (nats-of-boolss n bss).

dfa-accepts (rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p)))) n) bss

```
dfa-accepts (rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p)))) n) bss \longleftrightarrow {Correctness statement for rquot}
```

 \exists m. dfa-accepts (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p)))) (bss @ zeros m n)

```
dfa-accepts (rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p)))) n) bss

←→ {Correctness statement for rquot}

∃ m. dfa-accepts (det-nfa (quantify-nfa 0 (nfa-of-dfa (dfa-of-pf (Suc n) p)))) (bss @ zeros m n)

←→ {Correctness of det-nfa, quantify-nfa and nfa-of-dfa}

∃ m bs. dfa-accepts (dfa-of-pf (Suc n) p)

(insertII 0 bs (bss @ zeros m n)) \land |bs| = |bss| + |zeros m n|
```

```
dfa-accepts (rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa
 (dfa-of-pf(Suc n) p)))) n) bss
←→ {Correctness statement for rquot}
∃ m. dfa-accepts (det-nfa (quantify-nfa 0 (nfa-of-dfa
 (dfa-of-pf(Suc n) p)))) (bss @ zeros m n)
←→ {Correctness of det-nfa, quantify-nfa and nfa-of-dfa}
\exists m bs. dfa-accepts (dfa-of-pf (Suc n) p)
 (insertII 0 bs (bss @ zeros m n)) \land |bs| = |bss| + |zeros m n|
\longleftrightarrow {Induction hypothesis}
\exists m bs. eval-pf p (nats-of-boolss (Suc n)
 (insertII 0 bs (bss @ zeros m n))) \land |bs| = |bss| + |zeros m n|
```

```
dfa-accepts (rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa
 (dfa-of-pf(Suc n) p))) n) bss
←→ {Correctness statement for rquot}
∃ m. dfa-accepts (det-nfa (quantify-nfa 0 (nfa-of-dfa
 (dfa-of-pf(Suc n) p)))) (bss @ zeros m n)
←→ {Correctness of det-nfa, quantify-nfa and nfa-of-dfa}
\exists m bs. dfa-accepts (dfa-of-pf (Suc n) p)
 (insertII 0 bs (bss @ zeros m n)) \land |bs| = |bss| + |zeros m n|
\longleftrightarrow {Induction hypothesis}
\exists m bs. eval-pf p (nats-of-boolss (Suc n)
 (insertII 0 bs (bss @ zeros m n))) \land |bs| = |bss| + |zeros m n|
\longleftrightarrow {Properties of nats-of-boolss}
\exists m bs. eval-pf p (nat-of-bools bs · nats-of-boolss n bss) \land
 |bs| = |bss| + m
```

```
dfa-accepts (rquot (det-nfa (quantify-nfa 0 (nfa-of-dfa
 (dfa-of-pf(Suc n) p))) n) bss
←→ {Correctness of det-nfa, quantify-nfa and nfa-of-dfa}
\exists m bs. dfa-accepts (dfa-of-pf (Suc n) p)
 (insertII 0 bs (bss @ zeros m n)) \land |bs| = |bss| + |zeros m n|
\longleftrightarrow {Induction hypothesis}
\exists m bs. eval-pf p (nats-of-boolss (Suc n)
 (insertII 0 bs (bss @ zeros m n))) \land |bs| = |bss| + |zeros m n|
\longleftrightarrow {Properties of nats-of-boolss}
\exists m bs. eval-pf p (nat-of-bools bs · nats-of-boolss n bss) \land
  |bs| = |bss| + m
\longleftrightarrow {Produce suitable instantiations for m and bs from x}
\exists x. \ eval-pf \ p \ (x \cdot nats-of-boolss \ n \ bss)
```

Outline

- Introduction
- 2 Basic Concepts
- 3 Automata Construction
- 4 The Decision Procedure
- Conclusion

 Algorithm can compete quite well with standard decision procedure for Presburger arithmetic available in Isabelle.

- Algorithm can compete quite well with standard decision procedure for Presburger arithmetic available in Isabelle.
- Size of DFA for stamp problem (without minimization):
 6 states

- Algorithm can compete quite well with standard decision procedure for Presburger arithmetic available in Isabelle.
- Size of DFA for stamp problem (without minimization):
 6 states
- Size of DFAs for subformulae:

Forall		<i>Exist</i> 13	Exist 9	Eq [5, 3, -1] 0 9
6	15		Le [-	−1] −8 5

- Algorithm can compete quite well with standard decision procedure for Presburger arithmetic available in Isabelle.
- Size of DFA for stamp problem (without minimization):
 6 states
- Size of DFAs for subformulae:

Forall		<i>Exist</i> 13	Exist 9	Eq [5, 3, -1] 0 9
6	15		Le [-	−1] −8 5

• Use of DFS pays off!

Minimization algorithm

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers
 - sign bit / most significant bit comes first

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers
 - sign bit / most significant bit comes first
- Other representations for BDDs

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers
 - sign bit / most significant bit comes first
- Other representations for BDDs
 - ROBDDs with sharing [Verma, Asian 2000]

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers
 - sign bit / most significant bit comes first
- Other representations for BDDs
 - ROBDDs with sharing [Verma, Asian 2000]
 - Requires memory for storing BDDs

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers
 - sign bit / most significant bit comes first
- Other representations for BDDs
 - ROBDDs with sharing [Verma, Asian 2000]
 - Requires memory for storing BDDs
 - Algorithms no longer purely functional (more challenging to reason about)

- Minimization algorithm
- Other methods for constructing DFAs for Diophantine equations, e.g. [Wolper and Boigelot, TACAS 2000]
 - can directly deal with variables over integers
 - sign bit / most significant bit comes first
- Other representations for BDDs
 - ROBDDs with sharing [Verma, Asian 2000]
 - Requires memory for storing BDDs
 - Algorithms no longer purely functional (more challenging to reason about)
- Extend to WS1S, and apply it to circuit verification problems described in [Basin and Friedrich, FROCOS 2000].