### The Isabelle Framework

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#### 1 Overview

Isabelle, which is available from http://isabelle.in.tum.de, is a generic framework for interactive theorem proving. The *Isabelle/Pure* meta-logic allows the formalization of the syntax and inference rules of a broad range of object-logics following the general idea of natural deduction [32, 33]. The logical core is implemented according to the well-known "LCF approach" of secure inferences as abstract datatype constructors in ML [16]; explicit proof terms are also available [8]. *Isabelle/Isar* provides sophisticated extra-logical infrastructure supporting structured proofs and specifications, including concepts for modular theory development. *Isabelle/HOL* is a large application within the generic framework, with plenty of logic-specific add-on tools and a large theory library. Other notable object-logics are *Isabelle/ZF* (Zermelo-Fraenkel set-theory, see [34, 36]) and *Isabelle/HOLCF* [26] (Scott's domain theory within HOL). Users can build further formal-methods tools on top, e.g. see [53].

Beginners are advised to start working with Isabelle/HOL; see the tutorial volume [30], and the companion tutorial [28] covering structured proofs. A general impression of Isabelle/HOL and ZF compared to other systems like Coq, PVS, Mizar etc. is given in [52]. The Proof General Emacs interface [3] is still the de-facto standard for interaction with Isabelle. The Isabelle document preparation system enables one to generate high-quality PDF-IATEX documents from the original theory sources, with full checking of the formal content.

The Archive of Formal Proofs http://afp.sf.net collects proof libraries, examples, and larger scientific developments, mechanically checked with Isabelle. AFP is organized like a journal everybody can contribute to. Submitting formal theories there helps to maintain applications in the longer term, synchronized with the ongoing development of Isabelle itself.

# 2 Specification Mechanisms

Isabelle/Pure is a minimal version of higher-order logic; object-logics are specified by stating their characteristic rules as new axioms. Any later additions in application theories are usually restricted to *definitional specifications*, and the desired properties are being proven explicitly. Working directly from primitive definitions can be tedious, and higher-level specification mechanisms have emerged over the years, implemented as derived concepts within the existing background logic. This includes (co)inductive sets [35], inductive datatypes [11], and recursive functions [42, 23].

#### 3 Structured Proofs

The Isar proof language [49] continues the natural deduction principles of Isabelle/Pure, working with human readable proof texts instead of primitive inferences. "*Isar*" abbreviates "*Intelligible semi-automated reasoning*"; the language is also related to Mizar, but many underlying principles are quite different [54].

The Isabelle/Isar design also follows the generic framework idea [51]. Starting with a small selection of common principles of natural deduction, various advanced concepts are defined as derived elements (e.g. for calculational reasoning [7] and complex induction proofs [50]). The demands for structured proof composition have also influenced the way of writing definitions and statements, using extra language elements corresponding to Isar proofs, instead of going through the object-logic again [12].

# 4 Modular Theory Development

Isabelle theories are organized as a graph, with monotonic operations to extend and to merge logical environments. Smaller units of context elements are managed by separate mechanisms for modular theory development, notably *axiomatic type-classes* [27, 48, 40] and *locales* [21, 5, 6]. More recent work integrates type-classes and locales [18], joining the simplicity of classes with the flexibility of locales.

The generic *local theory* concept [19] integrates user-defined module mechanisms smoothly into the Isabelle/Isar framework. The Isabelle distribution already incorporates locales, classes, and class instantiation contexts into the local theory infrastructure. Other approaches to modular theories like AWE [13] could be integrated as well.

Internally, all aspects of locality in Isabelle are centered around the notions of *proof context* and *morphism* — to transfer entities from one context into another. This covers primitive types / terms / theorems of Isabelle/Pure, and any extra-logical context data defined in Isabelle/Isar. This idea of "local everything" allows us to implement tools within an abstract theory and apply them in concrete application contexts later on. One example is an implementation [15] of algebraic methods on abstract rings that can be used for concrete rings.

## 5 Reasoning Tools

Isabelle has traditionally supported a fair amount of automated reasoning tools. The basic framework is centered around higher-order unification. The Simplifier supports higher-order rewriting, with plug-in interfaces for extra simplification procedures written in ML. The Classical Reasoner [37] and Classical Tableau Prover [38] have been recently complemented by the Metis prover due to Joe Hurd. Various arithmetic proof procedures are available as well. Sledghammer [41] uses external automated provers (E, Vampire, SPASS) as untrusted search tools to find the necessary lemmas for a particular goal; the actual proof is then performed internally with Metis.

## 6 Counterexample Search

Because much of the time one (unwittingly) tries to prove non-theorems, Isabelle/HOL offers two facilities to find counterexamples: *Quickcheck* [10] tries randomized instantiation of the free variables and is restricted to executable formulae (see §7). *Refute* [47] searches for small finite countermodels by translating (unrestricted) HOL formulae into propositional logic and hitting them with a SAT solver.

### 7 Code Generation

Executable HOL theories, including recursive functions and inductive definitions, can be translated into various functional languages, notably SML, OCaml, Haskell [9, 17]. Efficient imperative code can be generated from functions written in monadic style [14]. Results of ML-level computations can be re-imported as theorems ("reflection") to allow efficient computations in proofs. These code generators are restricted to evaluation of closed terms. Efficient evaluation of terms with free variables is supported by a compiled implementation of "normalization by evaluation" [1].

# 8 Major Applications

In the past 20 years, Isabelle has been used by numerous researchers and students of computer-science and mathematics world wide. Below we summarize some representative large-scale applications.

Pure Mathematics. Here the largest applications are: a) The verification by Bauer, Nipkow [29] and Obua [31] of two of the algorithmic parts of Hales' proof of the Kepler Conjecture (What is the densest arrangement of spheres in space?). This is part of Hales' Flyspeck project, the complete verification of his proof. b) Avigad's verification of the Prime Number Theorem [4] (about the distribution of primes). c) Paulson's proof [39] of the relative consistency of the axiom of choice in ZF, formalized in Isabelle/ZF.

**Systems verification.** The *Verisoft* project http://www.verisoft.de formalized a whole computer system from the hardware up to an operating system kernel [2] and a compiler for C-dialect [24]. The *L4.verified* project [20, 43] verifies the L4 operating system microkernel, relating an abstract specification, a Haskell model, and the C code.

**Programming languages.** A large amount of work has gone into formalizations of a sequential Java-like language *Jinja* [22], including bytecode-verification, virtual machine and compiler. Jinja has become the basis for further extensions like multithreading [25] and multiple inheritance [46]. *Isabelle/HOL-Nominal* [44] extends Isabelle/HOL with a unique infrastructure for defining and reasoning about languages with bound variables. Many case studies have been carried out, for example about the meta theory of LF [45].

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